

## SEPTEMBER 30, 2024

## 

## **UNIVERSITY OF NICOSIA**

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## **Document description**

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Due date of deliverable	26/09/2024
Submission date	26/09/2024
File name	WP2_AI Literacy Toolkit
Deliverable responsible	University of Nicosia
Reviewer(s)	Deliverable title
Revision number	01
Status	Draft
Dissemination level	PU
Key words	Toolkit, Artificial Intelligence, Higher Education, Professional Practices, Pedagogical Practices

# **Revision History**

Versio n	Date	Reviewer(s)	Comments
1.0	27/08/2024	Document Reviewer	Relevant information about revision
2.1	30/09/2024	Document Reviewer	Relevant information about revision
2.2	09/10/2024	Document Reviewer	Feedback from partners

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## Sectie 1: Inleiding

De INFINITE AI Literacy Toolkit is een interactief ondersteuningspakket voor docenten in het Hoger Onderwijs (HO) om hun professionele praktijken te verbeteren door kunstmatige intelligentie (AI)-tools te integreren in hun professionele en pedagogische activiteiten.

De specifieke doelstellingen zijn om:

- bewustzijn te vergroten over de mogelijkheden en uitdagingen van AI om innovatieve professionele en pedagogische praktijken in het HO te stimuleren;
- nationale/Europese gegevens, resultaten en behoeften met betrekking tot de integratie van AI-gebaseerde benaderingen in het HO te vergelijken;
- HO-docenten praktische richtlijnen en best practices te bieden over hoe zij AI-gebaseerde tools voor professioneel en pedagogisch gebruik kunnen selecteren en integreren;
- HO-docenten aan te moedigen om AI-tools ethisch verantwoord en integer te gebruiken in hun professionele en pedagogische praktijk;
- de digitale transformatie van HO-instellingen te bevorderen door de HO-gemeenschap voor te bereiden om AI in te zetten voor professionele en pedagogische toepassingen.

De Toolkit zal een fundamentele gids zijn voor best practices die gemakkelijk door HO-instellingen kunnen worden toegepast en aangepast. Enerzijds biedt de onderzoeksactiviteit, die deel uitmaakt van dit werkpakket (WP), het partnerschap diepgaand begrip en expertise over de mogelijkheden en complexiteiten van het gebruik van AI-gestuurde tools. Dit zal hoogwaardige resultaten opleveren die aansluiten bij de behoeften van de doelgroep. Ook wordt er een platform geboden aan belangrijke personen in het veld om zich vrij uit te drukken en de gewenste veranderingen in de HO-sector aan te dragen.

# Sectie 2: Theoretische Achtergrond

In deze sectie wordt de theoretische achtergrond van de Toolkit gepresenteerd met definities van kernbegrippen en concepten





die verband houden met het gebruik van AI in het HO, samen met de rol van deze geavanceerde technologieën in het onderwijs, hun uitdagingen en voordelen. Door de definities in vroeg stadium te schetsen. wordt een er een gemeenschappelijke basis gecreëerd voor het gebruik van de Toolkit, zodat alle lezers en gebruikers zich op hetzelfde niveau kunnen meekomen, ongeacht hun huidige bevinden en kennisniveau.

## Woordenlijst van kernbegrippen

## Adaptief leren

pedagogische Adaptief leren benadering die is een gebruikmaakt van geavanceerde technologie, specifiek machine learning-algoritmen, om gepersonaliseerde leerervaringen aan te bieden die zijn afgestemd op de behoeften, voorkeuren, kennisniveau en leerstijl van individuele studenten. Het maakt gebruik van datagestuurde algoritmen en AI om de inhoud, de manier van aanbieden en het tempo van instructie dynamisch aan te passen op basis van de prestaties en betrokkenheid van studenten. Door zich aan te passen aan de specifieke behoeften van elke student, bevordert adaptief leren effectief en efficiënt leren, verhoogt het de betrokkenheid en verbetert het de leerresultaten. (Gligorea et al., 2023)

## Kunstmatige Intelligentie (AI)

Kunstmatige Intelligentie (AI) in het onderwijs is een veelbelovend vakgebied dat de aandacht van onderzoekers heeft getrokken. AI is het vermogen van machines om te denken als een mens, te leren en zich te ontwikkelen (Limna et al., 2022). In onderwijspraktijken creëert AI nieuwe kansen, mogelijkheden en uitdagingen. Het kan administratieve taken ondersteunen, zoals beoordelen, en onderwijsactiviteiten, zoals feedback geven. Tot op zekere hoogte kan AI fungeren als tutor door concepten uit te leggen, feedback te geven en het onderwijs aan te passen, zoals bij adaptieve systemen, maar ook als pedagogische





hulpmiddelen die studenten kunnen gebruiken tijdens het leerproces (bijvoorbeeld voor cognitieve taken, ondersteuning) (Hwang et al., 2020).

## Automatisch beoordelingssysteem

Een automatisch beoordelingssysteem is een professioneel computerprogramma op basis van AI dat het gedrag van een docent simuleert om cijfers toe te kennen aan studententaken in een onderwijsomgeving. Het evalueert de kennis van studenten, analyseert antwoorden, geeft feedback en stelt gepersonaliseerde trainingsprogramma's samen. Het wordt Al-onderwijsapps. gebruikt in veel De automatische beoordelingssystemen voorzien de student van een evaluatiescore tijdens zijn/haar toets. Deze methode kan docenten helpen om het leerproces van hun studenten beter te begrijpen, terwijl studenten zich bewuster worden van hun leerprestaties en beheersing van kennis. Over het algemeen kunnen deze automatische beoordelingssystemen omgaan met de complexiteit van de onderwijscontext en het leerproces van studenten ondersteunen door hen feedback en begeleiding te geven (Limna et al., 2022; Yufeia et al., 2020).

## **Automatisering**

Het computersysteem automatiseert taken die normaal menselijke tussenkomst vereisen. Door repetitieve taken zoals roosteren, aanwezigheid en inschrijving te automatiseren, kunnen scholen en docenten tijd vrijmaken voor meer zinvolle interacties met studenten (Europese Commissie, 2022).

## Vertekening (Bias)

Vertekening is de vooringenomenheid voor of tegen iets die zich in Al-systemen op verschillende manieren kan manifesteren. Datagestuurde Al, vaak opgebouwd met behulp van machine learning, kan vooroordelen overnemen die aanwezig zijn in de trainingsdata. Logica-gebaseerde Al, zoals op regels gebaseerde systemen, kan de vooroordelen weerspiegelen van de kennisingenieur die de regels definieert. Vertekening is niet altijd schadelijk; het kan in bepaalde contexten nuttig zijn. Echter,





wanneer het leidt tot discriminerende of oneerlijke uitkomsten, is het een punt van zorg. Het kan onbedoeld ontstaan, door beperkte blootstelling aan diverse situaties, of opzettelijk, als het is ontworpen om een specifieke groep te bevoordelen. (Europese Commissie, 2022)

## Chatbots

Chatbots, vaak dialoogsysteem of conversatieagenten genoemd, zijn programma's die communiceren met mensen via tekst of spraakopdrachten op een manier die menselijke gesprekken nabootst (Europese Commissie, 2022). Ze worden steeds vaker gebruikt in het hoger onderwijs door middel van verschillende Al-technologieën. Hun kracht ligt in hun vermogen om gebruikers in een natuurlijke, conversatietoon te betrekken. Zo heeft de Georgia State University een tekstgebaseerde chatbot genaamd "Pounce" geïmplementeerd om studenten te helpen met taken zoals inschrijving, toelating, financiële hulp en andere administratieve processen. (Akgun & Greenhow, 2021)

## Gezichtsherkenningssystemen

Gezichtsherkenningssystemen worden aebruikt om de gezichtsuitdrukkingen van studenten te volgen en te analyseren. Deze systemen bieden waardevolle inzichten in het gedrag van tiidens leeractiviteiten. waardoor studenten docenten dienovereenkomstig kunnen reageren. Dit ondersteunt op zijn beurt docenten bij het aannemen van leerlinggerichte benaderingen en het verhogen van de betrokkenheid van studenten. (Akgun & Greenhow, 2021)

## Leeranalyse

De activiteiten en interacties van deelnemers zijn beschikbaar via de geïmplementeerde digitale tools, die docenten en ontwerper van leermateriaal uitgebreide informatie bieden over de leerprogressie van de deelnemers. Door dergelijke gegevens op de juiste manier te verzamelen en te analyseren, kunnen onderwijsstakeholders een praktische aanpak volgen (Klašnja-Milićević et al., 2020).

## Persoonsgegevens

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Informatie met betrekking tot een geïdentificeerde of identificeerbare natuurlijke persoon, direct of indirect, door verwijzing naar één of meer elementen die specifiek zijn voor die specifieke persoon (Europese Commissie, 2022).

### Gepersonaliseerde leersystemen

Gepersonaliseerde leersystemen, adaptieve leerplatforms of intelligente tutorsystemen, zijn typische en waardevolle van AI studenten docenten toepassingen om en te ondersteunen. Deze platforms geven studenten toegang tot een leermaterialen op basis van aan hun specifieke scala leerbehoeften en vakken. (Akgun & Greenhow, 2021)

### Voorspellende analyse

Voorspellende analyse verwijst naar het gebruik van statistische algoritmen en machine learning-technieken om voorspellingen te doen over de toekomst met behulp van actuele en historische gegevens (Europese Commissie, 2022). Ze worden voornamelijk gebruikt om patronen met betrekking tot studenten te herkennen en bloot te leggen door gebruik te maken van statistische gegevens. Deze systemen kunnen bijvoorbeeld worden ingezet om universiteitsstudenten te identificeren die mogelijk risico lopen om te falen of een cursus te verlaten. Door deze individuen op te sporen, kunnen docenten ingrijpen en de nodige ondersteuning bieden om hen te helpen slagen. (Akgun & Greenhow, 2021)

### Virtuele Assistent

Een virtuele persoonlijke assistent is een softwaretoepassing die kan reageren op gesproken opdrachten en acties kan uitvoeren zoals dicteren, voorlezen en agendabeheer (Europese Commissie, 2022).

## Virtuele realiteit

Virtual reality-technologie maakt gebruik van computergegenereerde beelden en haptische feedback om een gevoel van aanwezigheid in een gesimuleerde wereld te creëren. Het biedt meeslepende ervaringen die kunnen worden





aangepast aan individuele behoeften en voorkeuren. (Europese Commissie, 2022)

# Sectie 3: Al-gebaseerde tools

Het voortdurend evoluerende veld van AI transformeert de manier waarop we leren, werken en zelfs creëren benaderen. Dit nieuwe landschap biedt een overvloed aan AI-gebaseerde tools die zijn ontworpen om onderzoekers, leerlingen, docenten en samenwerkingspartners te versterken. Van het automatiseren van onderzoekstaken tot het bevorderen van een leven lang leren, deze tools hebben een enorm potentieel om werkstromen te stroomlijnen, creatieve ideeën aan te wakkeren en de algehele leer- en beoordelingservaring te verbeteren. Op basis van het bureauonderzoek uitgevoerd in Cyprus, Griekenland, Nederland, Ierland en België, noemen en verduidelijken we hieronder enkele van deze mogelijkheden. We verkennen Al-toepassingen voor onderzoek (zoals Elicit), een leven lang leren (zoals ChatGPT), samenwerking (zoals Bit.ai), onderwijs, leren en beoordeling (inclusief beoordeling Gradescope, met studentenondersteuning met Adaptiv, en zelfs schrijfhulp creëren met AI-tools zoals ChatGPT, Gemini en Quillbot).

De onderstaande tabel geeft een overzicht van de tools die we verder uitleggen. We hebben de tools gegroepeerd en onderverdeeld op basis van de persoonlijke ondersteuning die ze bieden, dat wil zeggen, welke aspecten van onderwijs en leren ze kunnen versterken.

Type of personalised support	Al generative tools
<ul> <li>Personalised Learning &amp; Assessment</li> <li>For students (adaptive learning, self- assessment)</li> <li>For teachers (offer recommendations for personalised teaching and accommodations,</li> </ul>	<ul> <li>ALEKS</li> <li>Century</li> <li>Comproved</li> <li>DreamBox by Discovery Education</li> <li>Engage</li> <li>Knewton Alta</li> <li>Smart Sparrow</li> </ul>





analyses student work)	
Teaching, Learning and Assessment • For teachers (they assist teachers in the design of a course, the creation of the material, and managing coursework and grading).	<ul> <li>ClassVR</li> <li>Course Hero</li> <li>Designs.ai</li> <li>Dodona</li> <li>Dwengo Simulator</li> <li>Fast ForWord</li> <li>Gradescope</li> <li>MATHia</li> </ul>
Conversational Learning & Skills Development For teachers (they improve communication and practical skills)	<ul> <li>Alelo</li> <li>AutoTutor</li> <li>Braille Al Tutor</li> <li>Dwengo Simulator</li> <li>Linguineo</li> </ul>
Research & Writing Assistance For students & teachers (support students, teachers, and researchers with research and writing tasks)	<ul> <li>ASReview</li> <li>Bing Chat</li> <li>ChatGPT</li> <li>ChatPDF</li> <li>Connected Papers</li> <li>Consensus</li> <li>Elicit</li> <li>Gemini</li> <li>Grammarly</li> <li>Quillbot</li> <li>ResearchRabbit</li> <li>Squire Al Learning</li> </ul>
Collaboration & Knowledge Management For students & teachers (collaborate effectively and manage knowledge resources)	<ul><li>Bit.ai</li><li>NOLEJ</li></ul>
Other tools For students & teachers (support content creation, accessibility, and improving the learning experience)	<ul> <li>Bing Image Creator</li> <li>Cognii Chatbot</li> <li>DALL-E</li> <li>Deepl</li> <li>D-ID</li> <li>Ivy Chatbot</li> </ul>

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- Midjourney
- Nuance Dragon
- Quizlet
- Sonix
- zSpace

Deze lijst geeft een breed beeld van hoe AI verschillende aspecten van het onderwijs beïnvloedt. De potentiële toepassingen blijven zich ontwikkelen en bieden mogelijkheden voor gepersonaliseerd leren, verbeterde onderzoeksvaardigheden en verbeterde ondersteuning bij het lesgeven.

# Sectie 4: Verzameling van richtlijnen over hoe docenten in het Hoger Onderwijs de kracht van AI kunnen benutten voor verbeterde professionele en pedagogische praktijken

Uit de resultaten van het bureauonderzoek uitgevoerd onder WP2 blijkt dat AI-gebaseerde tools brede toepassingen hebben in het hoger onderwijs, wat zowel docenten als studenten ten goede komt. Ze kunnen administratieve taken stroomlijnen, datagestuurde beslissingen ondersteunen en gepersonaliseerd leren mogelijk maken. Deze tools helpen ook bij beoordeling en feedback, en verhogen de betrokkenheid van studenten en bieden virtuele ondersteuning. Dit potentieel kan de kwaliteit van het onderwijs, de administratieve efficiëntie en de algehele leerervaring aanzienlijk verbeteren.

Hoewel AI veel voordelen biedt, roept de integratie ervan in het onderwijs ethische, juridische, technologische en implementatiekwesties op. Deze uitdagingen vereisen duidelijke richtlijnen, training en een focus op verantwoord gebruik. Het onderzoek benadrukt ook de noodzaak van een kritische evaluatie van AI-tools vanwege mogelijke betrouwbaarheids- en effectiviteitsproblemen.







Gezien het feit dat AI-toepassingen mogelijk schadelijke gevolgen kunnen hebben, dienen medewerkers in het hoger onderwijs ervoor te zorgen dat de AI-tools die zij gebruiken betrouwbaar, eerlijk, veilig en betrouwbaar zijn, en dat de gegevens veilig zijn en de privacy van individuen beschermen.

> The guidelines provided can help HE staff to understand the affordances of AI and raise awareness of the possible risks, so that all stakeholders are engaged positively, critically and ethically with AI systems to maximise their potential.

The guidelines provided below are based on shared guidelines such as the OECD Framework for the Classification of AI systems<sup>1</sup>, OECD's AI Principles<sup>2</sup>, EC's Ethics Guidelines for Trustworthy AI<sup>3</sup>, the EC's 2022 Ethical guidelines on the use of AI and data in teaching and learning for educators<sup>4</sup> and the recent UNESCO AI competency frameworks<sup>5</sup>.

According to the guidelines and frameworks above, several key principles underpin the ethical use of AI and data in teaching, learning, and assessment. These can be categorised under guidelines related to understanding AI systems, ethical considerations, and guidelines related to practical implementation.

## **Understanding AI Systems**



<sup>&</sup>lt;sup>1</sup><u>https://www.oecd.org/en/publications/oecd-framework-for-the-classification-of-ai-systems\_cb6d9eca-en.html</u>

<sup>&</sup>lt;sup>2</sup> <u>https://oecd.ai/en/ai-principles</u>

<sup>&</sup>lt;sup>3</sup> <u>https://digital-strategy.ec.europa.eu/en/library/ethics-guidelines-trustworthy-ai</u>

<sup>&</sup>lt;sup>4</sup><u>https://education.ec.europa.eu/news/ethical-guidelines-on-the-use-of-artificial-intelligence and data in teaching and learning for educators</u>

intelligence-and-data-in-teaching-and-learning-for-educators

<sup>&</sup>lt;sup>5</sup>https://unesdoc.unesco.org/ark:/48223/pf0000391104;

https://www.unesco.org/en/articles/generation-ai-navigating-opportunities-and-risksartificial-intelligence-education



- Assess Purpose: Clearly define the intended purpose of any AI tool you plan to use. Align it with your educational objectives and the needs of your students.
- **Evaluate Autonomy:** Determine the level of autonomy the AI system has. This will help you understand the extent of human oversight required and potential risks.
- **Consider Environment:** Be aware of the social, cultural, and legal context in which the AI system operates. This will help you anticipate potential challenges and ensure appropriate use.
- Assess Al Competency: Evaluate your own Al literacy and consider professional development opportunities to deepen your understanding of Al applications in education.

## **Ethical Considerations**

- **Beneficial Use:** Ensure that AI tools are used to benefit students and enhance their learning experience. Focus on personalised learning, fostering critical thinking, and addressing inequalities.
- **Transparency:** Explain to students how AI systems work and how they are used in the learning process. Encourage students to critically evaluate AI outputs. You could also consider using open-source AI tools that are transparent and allow for customisation and modification.
- Fairness: Avoid using AI tools that could create biases or discrimination. Ensure all students have equal access to resources and opportunities, addressing potential gender, socioeconomic, or ability-based disparities.
- **Privacy and Data:** Respect students' privacy and handle their data responsibly. Adhere to data protection regulations and obtain informed consent when collecting or using student data.
- Human Agency: Maintain human oversight and allow students to have a say in their learning process. Encourage students to explore AI responsibly and creatively.
- **Democratic Values**: Ensure that AI tools are used in education In a way that aligns with democratic principles. This ensures that AI promotes and supports democratic values, such as the freedom of expression and inquiry (open





discussion), equality of opportunity and access, and accountability.

## Practical Implementation

- **Professional Development:** Seek training and professional development on AI to understand its capabilities and limitations. Stay updated on the latest developments in AI and adjust your practices accordingly. Embrace lifelong learning and encourage a culture of continuous learning among students.
- **Critical Evaluation:** Evaluate AI tools carefully, considering their effectiveness, reliability, alignment with your educational goals, and potential impact on student learning outcomes.
- **Student Engagement:** Involve students in the decisionmaking process regarding AI use in the classroom. Encourage them to explore AI responsibly and participate in discussions about its potential benefits and risks.
- Ethical Dilemmas: Be prepared to address ethical dilemmas that may arise from AI use and have a plan for responding to such situations. Develop a culture of open discussion and ethical decision-making in the classroom.
- **Promote AI Literacy:** Integrate AI literacy into your curriculum, encouraging students to understand how AI works, its potential benefits and risks, and how to use it responsibly.
- **Discuss with colleagues:** Collaborate with other educators to make more informed decisions and ensure a more consistent approach to using AI and data systems across schools.
- Collaborate with other schools: Share experiences and best practices and learn how other schools have implemented AI systems. This can also be useful in identifying and dealing with reliable providers of AI and data systems that adhere to the key requirements for trustworthy AI.







Figure 1 below presents a visualised proposed framework that outlines the key principles for ethical and effective AI use in HE. A strong foundation in understanding AI systems is crucial, as it enables educators to assess the purpose, autonomy, and environmental context of AI tools. Building upon this foundation, ethical considerations, such as ensuring beneficial use. transparency, fairness, privacy, and human agency, must guide the implementation of AI. Finally, practical guidelines, including development. professional critical evaluation. student engagement, addressing ethical dilemmas, promoting AI literacy, and fostering collaboration, provide a roadmap for educators to successfully integrate AI into their classrooms while upholding ethical standards and maximising its benefits for students.

## Practical Example: Using AI-powered Adaptive Learning for Personalised Instruction

## Scenario:

A primary school wants to personalise maths instruction for students using an Intelligent Tutoring System (ITS). The school implements an ITS that adapts maths problems to each student's individual learning pace and style. The system uses data on student performance, engagement, and errors to predict their knowledge level and tailor subsequent problems accordingly.

Implementation following the Framework:

## Understanding AI Systems

**Purpose**: The school clearly defines the purpose - to provide personalised maths instruction and track student progress.







**Autonomy**: The ITS has a degree of autonomy in adapting problems, but human teachers still oversee the learning process and provide guidance.

**Environment**: The school considers the age and developmental level of students, ensuring the ITS is appropriate for their cognitive abilities.

**AI Competency**: Teachers receive training on the ITS to understand its capabilities and limitations, as well as how to interpret student data.

## **Ethical Considerations**

**Beneficial Use**: The ITS is used to help students achieve their maths learning goals and close any knowledge gaps.

**Transparency**: Teachers explain to students how the ITS works and how it adapts to their individual needs. The system provides clear feedback on student progress.

**Fairness**: The ITS is designed to avoid bias in its recommendations, ensuring all students have equal access to resources and support.

**Privacy and Data**: The school ensures that student data is handled securely and in compliance with privacy regulations.

## Practical Implementation

**Professional Development**: Teachers receive ongoing training on the ITS to stay updated on its features and best practices.

**Critical Evaluation**: The school regularly evaluates the effectiveness of the ITS in improving student learning outcomes and addresses any issues or concerns.

**Student Engagement**: The ITS is designed to be engaging and interactive, with features like gamification and real-time feedback to motivate students.





**Ethical Dilemmas**: The school has a plan to address ethical dilemmas that may arise, such as concerns about overreliance on AI or potential biases in the system.

**Promote AI Literacy**: Students are taught about how AI works and how it is used in the ITS, fostering understanding and critical thinking.

**Discuss with colleagues**: Teachers collaborate with each other to share experiences and best practices in using the ITS.

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Professional Development Critical Evaluation Student Engagement Ethical Dilemmas Al Literacy Collaboration

Beneficial Use Democratic Values Transparency Fairness Privacy and Data Human Agency

Assess Purpose Evaluate Autonomy Consider Environment Assess Al Competency

### Figure 1: Visualised Framework

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# Sectie 5: Al-gereedheid checklist

Deze sectie biedt een uitgebreide checklist die ontworpen is om docenten in het hoger onderwijs te helpen hun niveau van gereedheid bij het gebruik van AI voor professionele en pedagogische praktijken te beoordelen. Gebaseerd op bestaande instrumenten zoals de Readiness Assessment for Faculty Members van de National Science Foundation en de Association of Computing Machinery, en de AI Readiness Self-Assessment Tool van het AI Education Project aan de Harvard University, heeft deze checklist als doel een volledig kader te bieden waarmee docenten hun begrip, vaardigheden en bereidheid kunnen evalueren om AI effectief te integreren in hun onderwijs-, leer- en beoordelingsprocessen.

#### **AI-Gereedheid Checklist**

#### 1. Al-bewustzijn en begrip

Criteria	Ja	Nee	Opmerkingen
Bent u bekend met belangrijke Al-concepten (bijv. machine learning, neurale netwerken)?			
Begrijpt u hoe AI het hoger onderwijs en uw vakgebied beïnvloedt?			
Heeft u AI-ondersteunde tools voor onderwijs, beoordeling en leren verkend?			
Herkent u de ethische implicaties van AI in onderwijscontexten (bijv. vooringenomenheid, eerlijkheid)?			
Bent u op de hoogte van hoe AI kan helpen bij onderzoeksprocessen (bijv. data-analyse, automatisering)?			
Bent u op de hoogte van de potentiële voordelen en uitdagingen van het gebruik van AI in onderwijs?			
Kunt u voorbeelden geven van AI-gestuurde educatieve tools en toepassingen?			
2. Pedagogische Integratie van Al			





Criteria	Ja	Nee	Opmerkingen
Heeft u overwogen hoe AI-tools uw onderwijsmethoden kunnen verbeteren (bijv. projectgebaseerd leren)?			
Gebruikt u Al om leerervaringen voor studenten te personaliseren?			
Heeft u AI-gedreven educatieve tools gebruikt of verkend, zoals intelligente tutorsystemen of virtuele assistenten?			
Kunnen de Al-tools die u gebruikt adaptieve leertrajecten bieden op basis van de voortgang van studenten?			
Integreert u AI-gerelateerde inhoud in uw curriculum om de AI-geletterdheid van studenten te verbeteren?			
Sluiten de AI-tools aan bij uw specifieke leerdoelen en -resultaten?			
Biedt de Al-tool formatieve feedback en leeranalyses om de prestaties van studenten te beoordelen?			
Worden AI-gebaseerde inzichten gebruikt om studentenbetrokkenheid en slagingspercentages te verbeteren?			
3. Professionele Ontwikkeling in Al			
Criteria	Ja	Nee	Opmerkingen
Heeft u deelgenomen aan workshops of cursussen over AI in onderwijs?			
Neemt u deel aan Al-onderzoekscommunities of bezoekt u academische conferenties over Al?			
Bent u actief op zoek naar AI-gerelateerde educatieve bronnen of samenwerkingen met AI-experts?			
Bent u voorbereid om nieuwe Al-technologieën in uw onderwijspraktijk te integreren?			
Heeft u overwogen hoe AI uw onderzoeksmethoden of onderwijsstrategieën kan verbeteren?			







Werkt u samen met andere docenten of experts uit de industrie aan Al-gerelateerde projecten?			
Bent u toegewijd om op de hoogte te blijven van de nieuwste ontwikkelingen in AI en de toepassingen daarvan in onderwijs?			
4. Ethisch Gebruik van Al in Onderwijs en Onderzoek			
Criteria	Ja	Nee	Opmerkingen
Bent u zich bewust van de ethische implicaties van het gebruik van Al in onderwijs?			
Houdt u rekening met gegevensprivacy bij het gebruik van AI-tools in onderwijs?			
Voldoen de Al-tools die u gebruikt aan de regelgeving voor gegevensbescherming (bijv. AVG)?			
Zijn er duidelijke beleidsregels over hoe studentgegevens worden behandeld, opgeslagen en geanonimiseerd door AI-tools?			
Kunnen studenten en docenten de gegevensverzameling en het gebruik door de AI-tool beheren?			
Bent u zich bewust van mogelijke vooringenomenheid in de Al- algoritmen die in uw klas worden gebruikt?			
Bevordert de AI-tool eerlijkheid, diversiteit en inclusiviteit?			
Is er transparantie over hoe AI-beslissingen worden genomen (bijv. bij beoordeling, feedback)?			
Worden ethische implicaties overwogen bij het integreren van AI in onderzoek (bijv. automatisering van analyse, vooringenomenheid)?			
5. Institutionele Ondersteuning en Al-Ecosysteem			







Criteria	Ja	Nee	Opmerkingen
Biedt uw instelling middelen voor Al-onderwijs (bijv. financiering, infrastructuur, training)?			
Is er institutionele ondersteuning voor de integratie van AI in onderwijs (bijv. LMS-integratie, AI-toollicenties)?			
Zijn er beleidsregels en kaders om AI-ethiek en verantwoord gebruik te ondersteunen?			
Worden docenten aangemoedigd om zich bezig te houden met Al- onderzoek of curriculumontwikkeling?			
Biedt uw instelling samenwerkingsmogelijkheden voor Al- gerelateerde projecten?			
Is er administratieve ondersteuning voor de ontwikkeling en financiering van AI-gestuurde onderwijsinitiatieven?			
Heeft uw instelling samenwerkingsverbanden met Al-bedrijven of onderzoeksinstellingen?			

After completing the AI Readiness Checklist, it's essential to reflect on your responses to identify areas of strength and areas where further development is needed. Consider questions such as: In which areas of AI do you feel most confident? Where do you see opportunities for growth? What kind of support, whether institutional, technical, or pedagogical, do you require to advance your AI readiness? Additionally, it's crucial to reflect on the ethical implications of AI in education, the potential benefits and risks, collaboration opportunities, and ensuring AI accessibility and inclusivity for all students. This self-reflection will help you tailor your professional development and AI integration efforts to meet your specific needs and goals.

# Sectie 6: Casussen

Deze sectie bevat zesendertig (36) nationale/EU-casussen die op bewijs gebaseerde voorbeelden bieden van de integratie van AI-

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tools in hogeronderwijsinstellingen, met hun mogelijkheden en uitdagingen voor professionele en pedagogische praktijk.

#### Case Study 1: Casus 1: Een geïntegreerd kader voor de ontwikkeling en evaluatie van een geautomatiseerd beoordelingssysteem voor colleges

#### **General information**

Dimitriadou, E., & Lanitis, A. (2023). An integrated framework for developing and evaluating an automated lecture style assessment system. arXiv (Cornell University). https://doi.org/10.48550/arxiv.2312.00201

The study aims to develop and evaluate an integrated system that provides an **automated evaluation** of an instructor's lecture style. This system aims to help teachers by giving instant feedback on their lecturing style, to improve quality and enhance student learning experiences.

#### Description of case

The proposed application analysed and extracted measurable biometric characteristics from video cameras and audio sensors using machine learning. These characteristics included facial expressions, body activity, speech rate and tone, hand movements, and facial pose. These features, in combination, provided a score reflecting the quality of the lecture style. The system's performance was evaluated by comparing its assessments with human evaluations and through feedback from education officers, teachers, and students.

#### Lessons learned

The results indicated that the system effectively provided automated feedback that participants received well. It performed comparably to humans and, in some cases, even outperformed them. Participants appreciated the application's utility in enhancing lecture delivery through immediate feedback.

#### Implications for practice

With similar or even fewer differences between AI-driven and human evaluation of lecture quality, the system can be used in natural settings (e.g., a university classroom) to support teachers in improving their lecturing and increasing student engagement. The researchers aim to further improve the system by refining the biometric metrics used in the automated lecture-style evaluation system, expanding its capabilities to include additional and wearable cameras and conducting real-time testing in classroom settings.

# Casus 2: Herkenning van studentacties voor verbeterde feedback van docenten tijdens tele-onderwijs





#### **General information**

Dimitriadou, E., & Lanitis, A. (2024). Student action recognition for improving teacher feedback during tele-education. IEEE Transactions on Learning Technologies, 17, 569–584. https://doi.org/10.1109/tlt.2023.3301094

The aim of the research was to develop and evaluate a **student action recognition system**, reviewing students' behaviour participation and disaffection, intended to support teacher feedback during distance education. This system was designed to monitor student actions in online courses while protecting student privacy and providing real-time feedback to educators about student engagement without direct visual contact.

#### Description of case

An AI system was developed to recognise specific student actions using deep neural network architectures like GoogleNet, Inception-v3, and Faster R-CNN. The system used videos of student actions, processed locally on student devices, to train these networks. The effectiveness of the system was assessed through a comprehensive user evaluation involving students, parents, and educators, who provided feedback via online questionnaires and interviews.

#### **Lessons learned**

The results indicated that the system was effective in recognising student actions and was well-received by all stakeholders. Educators, in particular, found it useful for improving interaction and engagement in online settings. The system was well accepted due to the personal data protection measures applied.

#### Implications for practice

The AI system could enhance the effectiveness of online learning and distance education by providing insights into student behaviour, thus facilitating better educational outcomes.

#### Casus 3: Waarborgen van academische integriteit en vertrouwen in online leeromgevingen: Een longitudinaal onderzoek naar een Algestuurd toezichtssysteem in tertiaire onderwijsinstellingen

#### **General information**

Fidas, C., Belk, M., Constantinides, A., Portugal, D., Martins, P., Pietron, A. M., Pitsillides, A., & Avouris, N. (2023). Ensuring academic integrity and trust in online learning environments: A longitudinal study of an AI-Centered proctoring system





in tertiary educational institutions. Education Sciences, 13(6), 566. https://doi.org/10.3390/educsci13060566

The research aimed to enhance the credibility of **online examinations** in HE by identifying scenarios/cases that threat the credibility of online exams and proposing AI-driven solutions to address these threats. A longitudinal study involving stakeholders from three European HE institutions was conducted.

#### **Description of case**

The researchers designed and implemented an intelligent system titled **TRUSTID**. The system incorporates advanced biometric technologies for identity verification and continuous monitoring. Students first register their biometric data, such as facial and vocal characteristics, which TRUSTID continuously uses to verify the student's identity throughout the exam. The system is privacy-friendly, allowing students to securely control their personal biometric information. Additionally, TRUSTID monitors behavioural patterns and physical examination contexts, detecting unusual activities that may be related to cheating. This integrated system ensures that the same student remains throughout the test and supports examiners by offering real-time alerts and a secure, user-friendly interface for data security.

#### Lessons learned

The TRUSTID system, evaluated by stakeholders, showed resilience against impersonation attacks and received positive feedback in terms of usability and user experience. The system was robust in monitoring student behaviours and identifying anomalies, receiving positive feedback from students and instructors for its usability and ease of use. Privacy concerns were addressed with a privacypreserving biometric wallet, allowing secure control and sharing of biometric data. Overall, the TRUSTID system was well-received across various stakeholder groups, showing its potential applicability and effectiveness in maintaining academic integrity in online educational settings.

#### Implications for practice

The system has the potential to enhance the integrity of online examinations by using advanced biometric verification methods to prevent common threats such as impersonation and cheating.

#### Casus 4: Geautomatiseerde feedback aan studenten in data scienceopdrachten: verbeterde implementatie en resultaten

**General information** 

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Alessandra Galassi & Pierpaolo Vittorini, CHItaly 2021: 14th Biannual Conference of the Italian SIGCHI Chapter, July 11–13, 2021, Bolzano, Italy, Association for Computing Machinery (ACM), New York, NY, USA, 8 pages.

The research discusses the development and implementation of an **automated feedback system for assignments** in data science. This system focuses on grading assignments that involve a language commands, their outputs, and natural language comments. The primary objective is to change students' learning experiences by providing fast and detailed feedback that can identify mistakes and offer improvement suggestions. The study evaluated the effectiveness of this system using student feedback collected through standardised and custom questionnaires.

#### Description of case

The research presents a case study on the development, implementation, and evaluation of an automated feedback system for data science assignments at the University of L'Aquila, Italy. The system was specifically designed to grade assignments involving R language commands, their outputs, and accompanying natural language comments. It used static code analysis and machine learning techniques to evaluate the correctness and quality of the R code and the associated comments. The system provided feedback with explanations for grading decisions, identification of errors, and suggestions for improvements. This feedback was intended to be detailed and instructive to help students learn from their mistakes.

#### **Lessons learned**

The study observed an increased engagement of students in the process. The **automated feedback system** led to higher levels of student engagement, as students could receive immediate feedback and make corrections quickly.

Perceived Usefulness: Students found the feedback to be useful in understanding their mistakes and learning how to correct them.

Clear Error Identification: The system was effective in clearly identifying errors and providing impactful suggestions for improvement.

Impact: The results show that the automatic feedback provided by the system was useful to students to understand their mistakes, to understand the correct statistical method to solve the problem, and to verify the preparation for the final exam. Furthermore, most of the students used the tool iteratively to improve their solutions. Only a few of them used the tool before submitting the solution or just to see the exercises.

Implications for practice





These findings highlight the AI system's potential in accurately grading student work in data science courses, with slight improvements observed when combining sentence embeddings with distance-based features.

# Casus 5: Een Al-gebaseerd systeem voor formatieve en summatieve beoordeling in data science-cursussen

#### **General information**

Amelio, A., & De Medio, C. (n.d.), 22 December 2020. An AI-Based System for Formative and Summative Assessment in Data Science Courses, International Journal of Artificial Intelligence in Education (2021) 31:159–185 https://doi.org/10.1007/s40593-020-00230-2

The paper discusses an AI-based system designed for **formative** and **summative assessments** in data science courses. This system automates the grading process and provides feedback to both students and professors. This study's aim is to evaluate the system's effectiveness by comparing the time taken for grading, the accuracy of the grading, and the impact on student learning outcomes.

#### **Description of case**

The study evaluated time efficiency on grading manually versus grading with the AI tool, the grading accuracy by comparing the AI tool's accuracy to the manual grading's accuracy, the learning outcomes (the impact of automated feedback of student performance in final exams and the usability of the tool, which was based on the students' feedback on the system's usability.

#### **Lessons learned**

The system was expected to enhance student learning by offering timely and accurate feedback. The Model performance showed that only a slight improvement in performance when distance-based features were included along with sentence embeddings, which suggests that sentence embeddings alone were effective in representing the semantic content of the answers, especially when the answers and correct solutions had high lexical overlap. It was useful for both formative and summative assessments. In formative assessments, students used the tool for homework and received automated feedback, which was later compared to manual feedback. In summative assessments, exams were corrected either manually or through the AI system, allowing for a comparison of performance between human and AI grading.

#### Implications for practice

Efficiency in Grading, since the AI system reduces grading time, allowing instructors to focus on other educational tasks, and ensures consistent, unbiased

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evaluations, enhanced, Student Feedback, since it provides immediate, detailed feedback, helping students learn and improve continuously, Scalability, since it facilitates handling large classes, making it ideal for MOOCs and large enrolment courses, and Focus on Learning, since it frees up instructor time to offer personalised support and improve teaching strategies.

#### Casus 6: Versterking van authentieke beoordeling in het hoger onderwijs: benutting van digitale transformatie en kunstmatige intelligentie

**General information** 

Perla, L., & Vinci, V. (2023). Enhancing Authentic Assessment in Higher Education: Leveraging Digital Transformation and Artificial Intelligence. In AlxIA 2023 - 1st International Workshop on High-performance Artificial Intelligence Systems in Education (pp. 1-15). CEUR Workshop Proceedings. <u>http://ceur-ws.org/Vol-XXXX/paperXXX.pdf</u>

The study focuses on implementing **authentic assessment** in HE through digital transformation and AI. It explores the integration of AI-based tools to improve the authenticity, personalisation, and flexibility of assessment methods, emphasising the shift towards hybrid teaching and online learning.

#### **Description of case**

The study explores the integration of digital transformation and AI to enhance authentic assessment in HE. The research focuses on leveraging AI to improve assessment methods, making them more aligned with real-world tasks and challenges. The authors propose that AI can be used to create more dynamic, personalised, and effective evaluation tools that better reflect students' learning progress and skills. This approach aims to move beyond traditional assessment techniques and incorporate digital technologies to support both students and educators in achieving more meaningful educational outcomes.

#### Lessons learned

The hybridisation of assessment, combining traditional and AI-based methods, improves the authenticity and personalisation of evaluations. AI tools facilitate more flexible and adaptive assessment practices, but there have been challenges in implementation, such as the fact that cultural and organisational differences between universities can impact the effectiveness of AI-based systems, and the need for trust in online assessment technologies, addressing concerns about privacy, data handling, and equitable treatment. This study has shown an impact on Learning and Teaching through AI-supported low-stakes tests, because they help in retaining information and identifying comprehension gaps, since the use of continuous assessment forms promotes active learning and student





engagement. Critical Perspectives are also indicated, since the integration of Al in education must address potential risks such as biases, privacy issues, and instructional disruptions; balancing technological advancements with humanistic educational values is crucial.

#### Implications for practice

The study underscores the transformative potential of AI and digital tools in higher education assessment and highlights the importance of cautious implementation and ongoing evaluation to address challenges and critical perspectives that could emerge.

# Casus 7: Toekomstbestendig maken van een ChatGPT-bestendig portfolio voor bewijsgebaseerde formatieve beoordeling

#### **General information**

Pirozzi, M., Mariani, M., & Moriggi, S. (2023). Future proofing a ChatGPT-proof portfolio evidence-based formative assessment. LUISS Business School.

The study focuses on developing a resilient assessment method in educational contexts that can withstand the challenges posed by AI tools like ChatGPT. This approach emphasises continuous assessment and the creation of individual portfolios to capture students' learning experiences in a comprehensive way. The primary purpose of the study was to test the hypothesis that traditional assessment methods such as quizzes and essays are becoming inadequate for capturing the creative and iterative learning processes in experiential and inquiry-based courses. The study aimed to implement and evaluate a portfoliobased formative assessment that reflects students' active participation, strategic thinking, and ability to ask quality questions.

#### Description of case

It explores how to design portfolio-based assessments that are resilient against misuse of AI tools like ChatGPT. It emphasises the need for authentic, personalised assessments that focus on evidence of student learning and critical thinking. The study presents strategies for maintaining academic integrity in an era of AI-generated content, ensuring that assessments reflect students' true abilities and effort.

#### Lessons learned

The study demonstrated that portfolio-based formative assessment can effectively capture the depth and breadth of students' learning experiences, particularly in creative and experiential courses.

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It highlighted the importance of integrating AI tools to enhance learning while maintaining the integrity of human cognitive skills. There was a focus on Higher-Order Skills, emphasising higher-order cognitive skills and meta-cognitive abilities is crucial in the age of AI, as it helps students develop critical thinking and discernment.

#### Implications for practice

The approach encourages educators to continue evolving their teaching methodologies to stay ahead of technological advancements, ensuring that learning outcomes remain robust and relevant.

# Casus 8: Generatieve kunstmatige intelligentie en academisch schrijven: het gebruik van ChatGPT

#### **General information**

Pereira, R., Reis, I. W., Ulbricht, V. R., & Santos, N. (2023). Generative Artificial Intelligence and Academic Writing: The Use of ChatGPT. Universidade Federal de Santa Catarina, Universidad Técnica Particular de Loja. https://www.researchgate.net/publication/378129238\_GENERATIVE\_ARTIFICIAL\_ INTELLIGENCE\_AND\_ACADEMIC\_WRITING\_THE\_USE\_OF\_CHATGPT

The purpose of this article is to analyse the relationship between **academic writing** and **generative AI**, considering the perceptions of potential users of language models like ChatGPT, in order to explore the benefits and challenges of its use in academic writing.

#### Description of case

The paper explores how generative AI, specifically ChatGPT, impacts academic writing. It analyses ChatGPT's potential as a tool for enhancing research, drafting, and editing processes in academic contexts. The paper also addresses ethical concerns, such as originality, plagiarism risks, and the evolving role of AI in education. It advocates for integrating AI responsibly, balancing its benefits with maintaining academic integrity and critical thinking skills.

#### Lessons learned

The study delved into how academics perceive the use of ChatGPT in their writing.

ChatGPT as a Supportive Tool: While participants acknowledged ChatGPT's potential, they emphasised its role as an aid for academic writing, not a substitute for human creativity and critical thinking. The focus remained on human researchers utilising their expertise to guide the writing process.





Strengths of ChatGPT: The study highlighted ChatGPT's strengths in handling repetitive tasks. These include grammar and proofreading, data analysis, and structuring arguments within a text. Additionally, participants found it helpful for presenting information in a clear manner, organising ideas, and even interpreting research data.

#### Implications for practice

The study emphasises the need for responsible and transparent use of ChatGPT in academic writing:

Transparency is Paramount, since researchers must be clear and upfront about the extent to which ChatGPT was of a contribution to their work. This could involve disclosing the use of the tool in the methodology section or footnotes of a paper.

#### Casus 9: Integratie van ChatGPT in het onderwijs medische informatica: een mixed-methods studie naar studentenpercepties en voorstellen voor ervaringsgerichte integratie

#### **General information**

Magalhães Araujo, J., & Cruz-Correia, R. (2024). Incorporating ChatGPT in medical informatics education: Mixed methods study on student perceptions and experiential integration proposals. JMIR Medical Education, 10(1), e51151. https://mededu.jmir.org/2024/1/e51151

The study focuses on the integration of AI technologies, such as ChatGPT, in the educational landscape having the potential to enhance the learning experience of medical informatics students and prepare them for using AI in professional settings. The incorporation of AI in classes aims to develop critical thinking by encouraging students to interact with ChatGPT and critically analyse the responses generated by the chatbot. This approach also helps students develop important skills in the field of biomedical and health informatics to enhance their interaction with AI tools.

#### Description of case

The study investigates how ChatGPT can be integrated into medical informatics education. The research uses mixed methods to gather student feedback and proposes ways to incorporate ChatGPT into medical and informatics courses. It highlights that students generally found ChatGPT helpful for generating content, brainstorming, and rewriting tasks, despite some concerns about biases. The study suggests its use can enhance the educational experience by simplifying complex topics, aiding in clinical simulations, and supporting technical tasks like programming and exam preparation.





#### **Lessons learned**

In terms of the use of ChatGPT or other AI bots in the future, the majority of responses indicate that participants find it extremely useful, especially for medical writers who are not proficient in English, as it aids in restructuring and correcting texts.

However, there are also ethical concerns and apprehensions regarding the potential impact on the employability of programming professionals. Moreover, participants emphasise the importance of informed use.

Building on the proposal to integrate AI into medical programmes to prepare students for their future use of such tools in professional contexts, the implementation of ChatGPT has emerged as a potentially transformative force in medical education, offering support to students in their learning journey. The questionnaire administered to medical faculty students provided valuable insights into their perspectives and experiences with ChatGPT, shedding light on their attitudes, preferences, and intentions regarding the incorporation of AI chatbots in educational environments. Remarkably, a majority of students used ChatGPT regularly for diverse purposes, including report writing, idea brainstorming, and text rewriting.

#### Implications for practice

The findings of this study highlight ChatGPT's promising role in enhancing medical informatics education by equipping students and faculty with a transformative AI-driven approach. The insights gained from this research effort provide valuable prompt examples for harnessing the power of AI to create innovative educational experiences in the ever-evolving landscape of medical informatics.

#### Casus 10: Geletterdheid in kunstmatige intelligentie als uitdaging voor onderwijs in het hoger onderwijs: een casestudie aan de Polytechnische Universiteit van Portalegre

#### **General information**

Reference/Source: Lérias, E., Guerra, C., & Ferreira, P. (2024). Literacy in artificial intelligence as a challenge for teaching in higher education: A case study at portalegre polytechnic university. Information, 15(4), 205.

The present study seeks to assess the level of AI literacy and knowledge among teachers at Portalegre Polytechnic University (PPU), aiming to identify gaps, find the main opportunities for innovation and development, and seek the degree of relationship between the dimensions of an AI questionnaire, as well as identifying the predictive variables in this matter.





As a measuring instrument, a validated questionnaire based on three dimensions (AI Literacy, AI Self-Efficacy, and AI Self-Management) was applied to a sample of 75 teachers in the various schools of PPU. The results also demonstrate that the first dimension is highly significant for the total dimensions, i.e., for AI Literacy, and no factor characterising the sample is a predictor, but finding a below-average result in the learning factor indicates a pressing need to focus on developing these skills.

#### **Description of case**

For the purposes of the study a measuring instrument was developed that builds on the existing literature on AI literacy. The questionnaire presented is modular, is easily applicable to professional life, meets psychometric requirements, and includes other psychological skills besides the classic facets of AI literacy, having been tested for its factorial structure. Therefore, the questionnaire that was applied in this study, adapted to the Portuguese language. It consists of 29 questions, based on three dimensions—AI Literacy, AI Self-Efficacy, and AI Self-Management—measured using a 5-point Likert scale.

In the first dimension (AI Literacy), using and applying AI, means applying knowledge, concepts, and applications of AI in different scenarios and implies understanding the applications of AI and how it can affect one's life. The second dimension (AI Self-Efficacy) integrates the Problem Resolution factor. This means voluntary behaviour aimed at solving problems, based on belief in the advantages of behavioural success, external approval, and the level of control of internal and external factors. The learning factor means understanding how AI learns and can be affected by data, that is, having a basic understanding of how AI and machine learning work, as well as knowledge of the implications of data quality, feedback, and one's own data of interaction.

#### **Lessons learned**

This study delves into the AI literacy of teachers at Portalegre Polytechnic University (PPU), Portugal.

Al Literacy- This gauges teachers' knowledge (understanding Al functionalities), application (using Al in various scenarios), detection (identifying Al in use), and ethical considerations (bias, fairness, transparency), Al Self-Efficacy- This assesses teachers' confidence in handling challenges and problems related to Al, with a specific focus on "learning" as a sub-factor, Al Self-Management-. This evaluates teachers' ability to manage their emotions regarding Al and their awareness of Al's influence on their daily work.

Key Findings involve that PPU teachers show an overall average level of Al literacy, teachers excel in using and applying Al tools and understanding the ethical implications of Al in education, which indicates a comfort level with practical implementation and a commendable awareness of responsible Al use.





The challenges of the study identified a knowledge gap in how AI functions and its accessibility for educational purposes. Teachers reported lower scores in this area, suggesting a need for training on the technical aspects of AI and how to leverage it for teaching and learning.

#### Implications for practice

The need to develop training programmes to improve teachers' understanding of AI functionalities and its use in education emerged from the study, the necessity to implement awareness campaigns on ethical considerations of AI in education and to encourage teachers to explore and experiment with AI tools for teaching and learning, as well as to conduct similar studies with students and other institutions to understand AI literacy across academia.

# Casus 11: Digitale beoordeling: een enquête over de praktijken en behoeften van Roemeense docenten in het hoger onderwijs

#### **General information**

Arora, S., Yadav, D., & Goyal, P. (2021). Assessing English Writing Skills with Generative Language Models. https://www.mdpi.com/2227-7102/14/1/32

The study analyses how the 60 respondents from Romanian universities evaluate their own digital competence and how they are using digital assessment, but also what training needs they have in these regards. This study, carried out in May– June 2022, therefore attempts to identify the main concerns, challenges and obstacles HE teachers encounter when designing and using digital assessment. The findings indicate the importance of empowering teachers through continuous learning, embracing flexible hybrid models and reimagining assessment strategies for digital literacy. Responsible knowledge- sharing, Al literacy and adaptive curriculum design emerged as critical imperatives. The study advocates for a transformative shift towards AI-based pedagogy, emphasising personalised learning that aligns with teachers' competencies and specific assessment needs while adhering to fundamental teaching principles.

#### **Description of case**

The study focuses on educators who employ digital technologies in assessing students' learning, learning outcomes and practical skills. The research aims to analyse the use of digital assessment tools, while also identifying the training requirements essential for proficient implementation. Thus, the study sought answers for questions, such as: What are the digital assessment practices employed by HE teachers, how do educators utilise digital technologies in assessing students' learning, learning outcomes and practical skills, what are the specific digital assessment tools commonly used in HE settings, what are the





perceived benefits and challenges of using digital assessment tools in the evaluation process and more.

#### Lessons learned

Digital Tools are Widespread: Teachers are embracing various digital assessment methods like 3D environments, Open Educational Resources, and discussion forums. Generative AI Offers Potential: AI models like ChatGPT can automate grading, personalise feedback, and adapt assessments based on student responses.

#### Implications for practice

Overall, the study emphasises the need for a comprehensive approach to digital assessment that combines technological advancement with effective teacher training and a focus on fostering academic integrity. Recommendations for improvement were: 1. Teacher Training: Provide training on digital assessment methods and ethical considerations

2. Assessment Redesign: Move beyond traditional tests and embrace multimodal formats that promote critical thinking

3. Technology Investment: Invest in infrastructure for computer-assisted assessments

4. Academic Integrity Contracts: Encourage ethical behaviour through signed contracts 5. Personalised Training: Tailor training to individual teacher needs using online resources and self-assessment platforms.

#### Casus 12: De impact van kunstmatige intelligentie (AI) op onderwijs: een balans tussen vooruitgang en ethische overwegingen met betrekking tot mensenrechten

#### **General information**

Stosic, L., & Jankovic, A. (2023). The Impact of Artificial Intelligence (AI) on Education - Balancing Advancements and Ethical Considerations on Human Rights. Law - Theory and Practice, 40(4), 58-72. https://casopis.pravni-fakultet.edu.rs/index.php/ltp/article/view/763/667

This study explores the increasing influence of AI in the educational sector. It delves into both the advantages and ethical concerns associated with AI technologies, particularly focusing on models like Generative Pre-trained Transformer (GPT).

The research examines the implementation of AI in education, highlighting its potential to enhance learning experiences and improve the acquisition of




knowledge. It also discusses the challenges posed by AI, such as issues related to transparency, ethics, and the protection of human rights.

#### Description of case

The primary purpose of the study is to provide a comprehensive overview of how AI can be integrated into educational practices while addressing the associated ethical dilemmas. The target groups for this study include educators, policymakers, AI developers, and human rights advocates.

Ethical Considerations: There are significant concerns regarding the ethical use of AI in education, particularly in maintaining transparency and protecting user data. The potential for AI to infringe on human rights, including issues of bias and fairness, is examined.

Challenges: The study highlights the need for robust ethical guidelines and legal frameworks to govern the use of AI in education.

It underscores the importance of involving multiple stakeholders in developing these frameworks to ensure they are comprehensive and inclusive.

### Lessons learned

Benefits of AI in Education: AI can personalise learning experiences, making education more accessible and tailored to individual needs. Tools like GPT can assist in teaching complex subjects, providing students with interactive learning opportunities.

#### Implications for practice

The study concludes that while AI holds great promise for transforming education, it must be implemented with careful consideration of ethical standards and human rights. The implications for practice include the need for ongoing training for educators in AI technologies, the development of clear ethical guidelines, and the establishment of regulatory bodies to oversee AI use in education.

This research provides valuable insights into the dual nature of AI in education its potential to revolutionise learning and the ethical challenges it poses.

# Casus 13: Integratie van kunstmatige intelligentie in het onderwijs van de vakdidactiek: een casestudie

#### **General information**

Mavropoulou, E., Koutsoukos, M., & Oikonomou, A. (2023). Integration of Artificial Intelligence on Teaching the Course of Didactic Methodology: A Case Study.







European Journal of Social Science Education and Research, 10(3), 36-51. https://revistia.com/index.php/ejser/article/view/6992

**University/ HEI**: School of Pedagogical and Technological Education (ASPAITE)

Course and subject domain: Didactic Methodology

**Aim**: Examine the use of AI in teaching the course of Didactic Methodology as part of the pedagogical education of Secondary school teachers

Target group: AI was used to support teachers

Description of case

AI tool used: Anthropic Claude AI and ChatGPT

A detailed description of what happened: AI was asked to create learning materials for a whole lesson within the course. Based on the course needs, learning materials were collected and structured. After generating the learning material, it was analysed and studied accordingly. This short study examined (1) how a teacher of the course "didactic methodology" communicates or collaborates with an AI Chatbot and (2) how well an AI chatbot responds to the intended goals of the experienced foreign language teacher.

## Lessons learned

ChatGPT gave the definition of the context - framework of the course "Didactic Methodology", prepared a 13-week laboratory course, each week separately, 2 hours per week, provided detailed instructions about the topic and the sessions, composed the theory to teach for week 9", provided the key concepts outlined in the theory of integrating technology in teaching, provided activity description and learning outcomes, created a "fill in the blanks" exercise for week 9 and provided the correct answers, created a multiple-choice exercise with 10 items for week 9 and provided the correct answers, provided 10 open-ended questions followed by the instructions the correct answers, provided existing references.

## Implications for practice

ChatGPT is useful for helping teachers design and organise their lesson plans and material, reducing design time.

## Casus 14: De impact van Al-chatbots op het hoger onderwijs onthuld: inzichten van studenten

## **General information**

Bjelland, Camilla & Ludvigsen, Kristine & Mogelvang, Anja. (2024). Unveiling the impact of AI chatbots on higher education: Insights from students. Proceedings





of INTED2024 Conference 4th-6th March 2024, Valencia, Spain. https://www.researchgate.net/publication/378942626\_Unveiling\_the\_impact\_of\_ Al\_chatbots\_on\_higher\_education\_Insights\_from\_students

University/ HEI: Western Norway University of Applied Sciences (HVL), in Norway

Course and subject domain: Institutional-wide research, not on specific course

**Aim**: Explore the extent of students' engagement with AI chatbots in higher education and investigate students' use and perception of AI chatbots in higher education

Target group: 2822 HVL students

## Description of case

Al tool used: ChatGPT-3.5

A detailed description of what happened: To investigate the students' attitudes, and use of AI and AI chatbots to support teaching and learning in HE, an anonymous survey was conducted with closed-ended and open-ended questions, based on a previous survey on student AI usage in Norway. The survey was conducted digitally at one of the major university colleges in Norway and was available throughout September 2023, on the learning platform, info boards, campus posters, and on various social media. Using the SurveyXact programme, 2822 students participated. The data collection followed the regulation of the General Data Protection Regulation (GDPR). The participants were informed of the purpose of the study, that their participation was voluntary, and that no personal sensitive, nor identifiable data was collected.

## Lessons learned

Results revealed three main areas of interest: AI as feedback or academic writing assistant, AI as personalisation and adaptation mechanism and AI as a matter of ethical consideration. Students employ AI-chatbots as guides throughout their writing processes. This includes the initial stages of idea generation, problem formulation, outlining and structuring, as well as feedback on form and content during the process, and language correction in the editing phase. Also, students use AI-chatbots as learning partners and teaching assistants, especially for simpler explanations of complex topics to align with their pre-understanding.

## Implications for practice

Use of AI chatbots in educational settings requires digital competence among educators as well as students. This competence involves a combination of technical, pedagogical, and didactic skills, as well as knowledge related to the content and methods of the subjects and ethical and responsible use. In addition, educators' digital competence is linked to developing students' digital competence. To enhance competence and contribute to the development of





pedagogical practices related to the use of AI chatbots in teaching and learning, a research-oriented approach is recommended. This involves systematically developing and testing activities, investigating them using various methods, and sharing and discussing experiences within a collegial community.

## Casus 15: De mogelijkheden van kunstmatige intelligentie voor pedagogische uitdagingen en verbetering van groepswerk in het hoger onderwijs

**General information** 

Sarkheyli, A. (2023). Exploring the Potential of Artificial Intelligence in Addressing Pedagogical Challenges and Improving Group Work Quality in Higher Education. Proc. of the 4th International Conference on Electrical, Communication and Computer Engineering (ICECCE) 30-31 December 2023, Dubai, UAE. https://doi.org/10.1109/ICECCE61019.2023.10442360

**University/ HEI**: School of Information and Engineering, Dalarna University, Sweden

Course and subject domain: No specific, HEI-wide

**Aim**: Demonstrate the immense potential of AI in improving the quality of group work in higher education institutions

Target group: HEI teachers and students

**Description of case** 

**AI tool used**: None specific, only AI as a generic framework to support collaborative and group-work among students and teachers. The researchers proposed ITS, ALP, XR, chatbots and Virtual Assistants, AGS, NLP, DA-LA.

A detailed description of what happened: In this study, various models were examined in order to propose a framework of AI-based group work in HEIs. Students group-work models, IS, AI, BCN TPB were presented accordingly.

#### Lessons learned

Model based on AI has been proposed to improve collaborative learning, techniques, methods, and assessment tools. The model emphasises how the TPB, one of the IS theories, can be employed in AI-driven group work in higher education, enabling the monitoring, comparison, and management of group activities.

Implications for practice





Al-based tools can enhance collaboration, communication, problem-solving abilities, and learning outcomes, thereby preparing students for the collaborative demands of the modern workforce. However, ethical apprehensions such as data privacy and bias must be addressed.

## Casus 16: Ontwerpen van educatieve escape rooms met generatieve AI: een kader en handleiding voor ChatGPT-promptengineering

### **General information**

Fotaris, P., Mastoras, T., and lameras, P. (2017). Designing Educational Escape Rooms with Generative AI: A Framework and ChatGPT Prompt Engineering Guide. Vol. 17 No. 1 (2023): Proceedings of the 17th European Conference on Games Based Learning. https://doi.org/10.34190/ecgbl.17.1.1870

University/ HEI: University of Macedonia, Thessaloniki, Greece

Course and subject domain: No specific course or domain, applies to all

**Aim:** To explore the dynamic synergy between Room2Educ8, a framework rooted in Design Thinking principles, and the publicly accessible AI tool ChatGPT.

Target group: First-year undergraduate chemistry students

## Description of case

## AI tool used: ChatGPT

A detailed description of what happened: This study delves into a deliberate exploration of how ChatGPT's functionalities can be strategically harnessed during the development of EERs to offer time-saving, idea-generating, and customisable assistance, thus allowing designers to create more engaging and effective educational escape rooms. This is accomplished through the integration of Room2Educ8, a user-centred conceptual framework that derives its foundation from design thinking principles. Notably, Room2Educ8 offers a versatile structure that can be flexibly tailored to various subjects, learning goals, and class sizes. The core focus of this article revolves around a description of each stage of Room2Educ8, subsequently enabling straightforward application, followed by the provision of specialised prompts designed for employment alongside ChatGPT. These prompts are curated to elicit content generation corresponding to each unique stage encapsulated within the Room2Educ8 framework, including learner personas, learning objectives, S.M.A.R.T. goals, stories, puzzles, clues, hints, game rules and instructions, briefing and debriefing scripts, surveys, interview questions, and evaluation plans.

Lessons learned

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To ensure ChatGPT's ability to assist in the creation of an EER, a set of prompts was crafted, aligning with each phase of the Room2Educ8 framework. The Algenerated responses informed the design of a digital EER about the periodic table of elements, specifically designed to captivate the interest of first-year undergraduate chemistry students. Presented below are a few selected prompts that were employed during the Contextualise and Design stages, presented in this study. All prompts were crafted following a foundational set of prompt engineering principles. Foremost among them was the emphasis on clarity and specificity, ensuring that each instruction was initiated with a clear and precise directive. To personalise responses, the persona of an EER designer was designated for ChatGPT to embody, tailoring its interactions accordingly. Furthermore, maintaining alignment with the EER's learning objectives was essential to ensure that the prompts effectively supported the educational goals. The active use of feedback loops allowed for prompt refinement, resulting in iterative improvements. Contextual clarity was incorporated when needed to guide the AI's output effectively. Additionally, real-life scenarios were utilised for certain prompts, grounding them in practical and relatable situations.

## Implications for practice

Room2Educ8 simplifies the process of aligning learning objectives with puzzles and narratives, resulting in a cohesive and immersive interactive story that enhances learning experiences. The decision to integrate this framework with ChatGPT stemmed from the goal of making EER design more accessible to educators, especially those lacking prior experience with escape room formats or facing time constraints. ChatGPT's user-friendly interface requires no specialised technical skills, ensuring educators with varying levels of tech proficiency can benefit. Additionally, ChatGPT's quick content generation reduces the time educators spend on content creation, allowing them to focus on essential aspects of teaching and learning. The included prompt engineering principles provide a valuable reference for crafting effective prompts, while the sample prompts can be easily adapted to various subjects, significantly improving the efficiency and effectiveness of the EER development process.

## Casus 17: De mogelijkheden van kunstmatige intelligentie in het onderwijs: een beoordeling van de rol van AI-chatbots als communicatiemedium in het hoger onderwijs

#### **General information**

Slepankova, M. (2021). Possibilities of Artificial Intelligence in Education An Assessment of the role of AI chatbots as a communication medium in higher education. Master Thesis, Linnaeus University. https://doi.org/10.1109/ICECCE61019.2023.10442360

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them. Project number: 2023-1-NL01-KA220-HED-000155675.







## Course and subject domain: No specific

**Aim:** Investigate the factors that influence the acceptability of AI chatbots by university students in HE which might point subsequently to the lack of usage. The study also suggests the most appropriate communication areas of AI chatbot application in HE suggested by students. The thesis utilises the Unified Theory of Acceptance and Use of Technology 2 (UTAUT2) model to find the predictors of AI chatbots acceptability in HEIs.

#### Target group: Students

#### Description of case

#### Al tool used: No specific

A detailed description of what happened: A mixed-mode survey-research among students.

### Lessons learned

Non-judgmental expectancy, Performance expectancy, and Effort expectancy have been concluded as the main predictors of acceptability. These constructs can positively influence the AI chatbot acceptability by providing an easy-to-use, unbiased, 24/7 available solution for simple educational, informative, and assistance tasks. Further, fast information provision positively impacts students' inner well-being by eliminating negative feelings associated with waiting. Students suggested that most possible applications of AI chatbots are in communication areas concerning recap of course material, study material recommendation and exam and requirements information.

#### Implications for practice

This master's thesis can then be used as a base for the framework for AI chatbot application in HE, part of the digital strategy proposal of some universities or policymakers, or as an inspiration for proof of concept to justify if the concept has practical potential. For instance, the study could be used when an educational institution decides to implement rule-based or AI-based chatbots, alternatively, whether the AI designers would like to address specific consumers' intent, such as not being judged.

# Casus 18: ChatGPT (GPT-3.5) als hulpmiddel in microbiële pathogenese studies in Zweden: een cross-sectionele vergelijkende studie

**General information** 

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Hultgren, C., Lindkvist, C. A., Özenci, C. A. V., Curbo, C. A. V. S. (2023). ChatGPT (GPT-3.5) as an assistant tool in microbial pathogenesis studies in Sweden: a crosssectional comparative study. Journal of Educational Evaluation for Health Professions, 20, 32. https://doi.org/10.3352/jeehp.2023.20.32

**University/ HEI:** Division of Clinical Microbiology, Department of Laboratory Medicine, ANA Futura, Karolinska Institutet, Huddinge, Sweden

**Course and subject domain:** Microbial pathogenesis for dental students

**Aim:** To compare the ability of GPT-3.5 and teachers to answer questions from dental students and construct detailed intended learning outcomes.

**Target group:** Students during their third semester at Karolinska Institutet, Sweden in September 2022.

## Description of case

## AI tool used: ChatGPT 3.5

A detailed description of what happened: The questions from the students and replies from the teachers were obtained from an online discussion forum during the course. The teachers were at the time unaware that their answers would be used in the current study. The same questions were administered to GPT-3.5 in May 2023. The 7 different intended learning outcomes were individually supplied to GPT-3.5, with a prompt to create new detailed intended learning outcomes for each individual intended learning outcome. The intended learning outcomes created by GPT-3.5 were subsequently compared to the detailed intended learning outcomes created for the course in 2022 by teachers. The questions were asked by 22 dental students who took the course on microbial pathogenesis in September 2022. The questions were mainly of the second-order category. One teacher replied to all questions initially, and 2 other teachers retrospectively reviewed the initial teacher's responses during March/April 2023. There were 7 intended learning outcomes in the microbial pathogenesis course. There were no exclusion criteria; thus, all questions and intended learning outcomes were included. The same questions and intended learning outcomes were asked to GPT-3.5 in May 2023.

## **Lessons learned**

GPT-3.5 had the ability to interpret questions from students and give concise and correct facts in response, and in most of the replies (73%), the answers were longer than the teacher's reply. Furthermore, GPT-3.5 was able to construct detailed intended learning outcomes although these were very extensive and, in some cases, even misleading.

Implications for practice





GPT-3.5's knowledge, interpretation, and ability to answer students' questions in microbiology were found to be comparable to those of a teacher. However, GPT-3.5 is hampered by its instructions to be pleasant to the reader and it requires knowledge to really know if a given answer is correct. GPT-3.5 lacks knowledge in constructing detailed intended learning outcomes, but has the potential to become a useful tool to assist in teaching and education in general.

## Casus 19: Verkenning van nieuwe onderwijsvormen met behulp van humanoïde robots – een casestudie van patiëntgerichte innovatie in digitaal gezondheidsonderwijs

**General information** 

Reference/Source: Connolly, C., Walsh, J. C., Worlikar, H., Ryan, L., Murray, A., O'Connor, S., Kelly, J., Coleman, S., Vyas Vadhira, V., Newell, E., & O'Keeffe, D. T. (2022). Exploring new frontiers of education using humanoid robots – A case study of patient centred innovation in Digital Health Education. Irish Educational Studies, 41(1), 107–115. https://doi.org/10.1080/03323315.2021.2022514

University/HE institution: University Hospital Galway

**Course and subject domain:** digital health education; specifically, selfmanagement of hypoglycaemia in people with type 1 diabetes. The case study explored how humanoid robots could be used to enhance the education of patients on managing their condition.

**Aim:** to evaluate the effectiveness of humanoid robots in enhancing the education provided to patients with type 1 diabetes regarding the self-management of hypoglycaemia. The study aimed to investigate whether the use of humanoid robots can provide a more engaging and effective way of educating patients in the management of their condition, compared to traditional educational approaches.

**Target group:** patients with type 1 diabetes. The purpose of the study was to investigate the use of humanoid robots as a tool to enhance the education provided to these patients on the self-management of hypoglycaemia.

## Description of case

**AI tool used:** DAVE is a humanoid robot that was used as a tool in the case study. It was programmed with an AI-based audio-visual interactive framework that was capable of visually recognising human features and beginning an interaction with the patient through the patient's audio feedback to questions.

https://www.youtube.com/watch?v=YFpqdpLAGqA

https://emea.softbankrobotics.com/

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A detailed description of what happened: The robot was used to deliver an interactive Q&A session format that explained aspects of diabetes disease and condition management, with particular emphasis on the self-management of hypoglycaemia.

## **Lessons learned**

Participants reported feeling engaged and satisfied with the effectiveness of the education delivered through DAVE. However, the study identified challenges in ensuring the digital literacy of participants, collecting feedback data in a meaningful way, and designing appropriate pedagogical considerations for robot teaching.

### Implications for practice

The study concluded that the use of DAVE could be a successful tool in facilitating knowledge transfer and engaging patients in the learning process. Recommendations for future applications include stakeholder engagement in design and development and extending the results in larger-scale trials.

## Casus 20: Inzichten in studentenpercepties: onderzoek naar de bruikbaarheid van Al-tools in het Ierse hoger onderwijs aan de Universiteit van Limerick

## **General information**

Reference/Source: Irfan, M., Murray, L. I. A. M., & Ali, S. (2023). Insights into Student Perceptions: Investigating Artificial Intelligence (AI) Tool Usability in Irish Higher Education at the University of Limerick. Global Digital & Print Media Review, VI, 48-63. https://dx.doi.org/10.31703/gdpmr.2023(VI-II).05

University/HE institution: University of Limerick

## Course and subject domain: N/A

**Aim:** To provide valuable insights into student perceptions of AI utilities in education using a quantitative methodological approach.

**Target group:** Diverse set of students from different departments and faculties at the University of Limerick, Republic of Ireland

#### Description of case

Al tool used: ChatGPT https://chat.openai.com/

A detailed description of what happened: The study investigated students' perceptions and experiences with the ChatGPT AI tool integrated into the educational context at the University of Limerick using a quantitative research





approach. The researchers formulated research questions, designed a survey questionnaire, and collected data from a sample of 120 students.

#### **Lessons learned**

The participants of the study had various perceptions and experiences with the ChatGPT AI tool. The perceived benefits of the tool include improving productivity and efficiency, while potential concerns include ethical and privacy issues.

Implications for practice

The study concludes that the study provided a comprehensive understanding of students' perception of AI utilities in education, contributing significantly to the application of AI utilities in the educational context.

# Casus 21: Generatieve kunstmatige intelligentie: implicaties en overwegingen voor de praktijk in het hoger onderwijs

**General information** 

Reference/Source: Farrelly, T., & Baker, N. (2023). Generative artificial intelligence: Implications and considerations for higher education practice. Education Sciences, 13(11), 1109. https://doi.org/10.3390/educsci13111109

**University/HE institution**: Munster Technological University

Course and subject domain: N/A

**Aim:** To explore the potential impact of generative artificial intelligence on international students and provide recommendations and strategies for educators and policymakers to prioritise ethical AI usage and cultivate AI literacy.

**Target group:** Primarily educators, policymakers, and institutions in Western HE who work with international students and those for whom English is an additional language.

Description of case

AI tool used: N/A

Ng et al.'s Al literacy framework:

https://doi.org/10.1016/j.caeai.2021.100041

## Hillier's AI literacy framework:

https://teche.mq.edu.au/2023/03/a-proposed-ai-literacy-framework/





A detailed description of what happened: A comprehensive review of academic articles, books, and reports focused on the use of AI in HE, analysing the opportunities and challenges of integrating AI approaches in the classroom, and identifying potential solutions to ensure ethical and inclusive AI practices.

## **Lessons learned**

N/A

## Implications for practice

The study highlights the potential benefits and limitations of current Al approaches in the classroom, including the ethical implications, linguistic, and cultural contexts. It is recommended that future research should prioritise promoting Al literacy, developing ethical Al guidelines and policies, and identifying and addressing biases in Al algorithms and models for equitable and responsible Al practices in higher education institutions.

## Casus 22: Zal ChatGPT online quizzen halen? Een beoordelingsstrategie aanpassen in het tijdperk van generatieve Al

**General information** 

Reference/Source: Raftery, D. (2023). Will ChatGPT pass the online quizzes? Adapting an assessment strategy in the age of generative AI. Irish Journal of Technology Enhanced Learning, 7(1). https://doi.org/10.22554/ijtel.v7i1.114

University/HE institution: South East Technological University

**Course and subject domain:** Quantitative techniques modules for first-year business students.

**Aim:** To investigate the accuracy of using ChatGPT to answer online quiz questions and explore students' attitudes and experiences with online quizzes.

**Target group:** First-year business students who are taking quantitative techniques modules

## **Description of case**

AI tool used: ChatGPT versions 3.5 and 4 : https://chat.openai.com/

A detailed description of what happened: Researchers copied and pasted each question from the quizzes into ChatGPT, and then pasted the response back into the virtual learning environment (VLE). This was done initially for each of the quizzes using ChatGPT-3.5 and then later with updated versions of ChatGPT.

**Lessons learned** 





ChatGPT has the potential to answer multiple-choice questions, attaining correct answers on

average for 50% of the attempted questions using ChatGPT-4 compared to 43% with ChatGPT-3.5.

## Implications for practice

Future research is recommended to focus on improving ChatGPT's reliability and accuracy while maintaining the academic integrity of students.

Casus 23: De rol van AI in het vormgeven van het hoger onderwijslandschap van Europa: beleidsimplicaties en richtlijnen met een focus op Ierland

## **General information**

Reference/Source: Irfan, M., Murray, L., & Ali, S. (2023). The Role of AI in Shaping Europe's Higher Education Landscape: Policy Implications and Guidelines with a Focus on Ireland. Research Journal of Social Sciences and Economics Review, 4(2), 231-243. https://ojs.rjsser.org.pk/index.php/rjsser/article/view/646

University/HE institution: University of Limerick

**Course and subject domain:** History, Music and Dance, Law, Politics and Public Administration, Modern Languages and Applied Linguistics, English Literature, Journalism, Mass Communication and Technical Communication, Sociology, and Administrative Staff.

**Aim**: To investigate the policy considerations for integrating Artificial Intelligence (AI) across various academic departments at the University of Limerick.

**Target group:** Academic and administrative staff across diverse departments at the University of Limerick

## Description of case

Al tool used: N/A - This study applied to real students via questionnaires

A detailed description of what happened: Participants were provided with an open-ended questionnaire that asked for their views on AI integration and solicited recommendations on key policy considerations for dealing with the ethical and social implications of AI usage.

## Lessons learned

The findings suggest a collective need for comprehensive AI ethics frameworks, transparent and accountable AI algorithms, robust data protection measures,





and rigorous interdisciplinary dialogue to chart out the unique implications of AI for different subject domains in HE.

## Implications for practice

Future research which examines the complexity and diversity of AI adoption and implementation within and across different institutions of higher learning is needed. The aim should be to foster a culture of interdisciplinary inquiry into the specific applications of AI in the context of diverse academic domains.

## Casus 24: Gepersonaliseerd leren binnen lerarenopleidingen: een kader en richtlijnen

## **General information**

Reference/Source: Alisauskiene, S., Guðjónsdóttir, H., Kristinsdóttir, J. V., Connolly, T., O'Mahony, C., Lee, L., ... & Wozniczka, A. K. (2020). Personalised learning within teacher education: A framework and guidelines. https://hdl.handle.net/10468/11841

University/HE institution: University College Cork

Course and subject domain: N/A

**Aim:** To introduce a framework of personalised learning within teacher education, which will support teachers to implement personalised learning in their classrooms.

Target group: Teachers and teacher educators.

## Description of case

Al tool used: N/A - This is a personalised learning article.

A detailed description of what happened: A workshop in Iceland where participants were grouped into ten groups and given rotating roles to map out personal resources and funds of knowledge each participant brought into the group. The study also provided a framework for personalised learning within teacher education that included a variety of methods, such as Walk & Talk and personalised project work.

## **Lessons learned**

Different groups of participants can use the personalised learning framework to support their understanding and evaluation of their practice but the success of personalised learning depends on the context, quality of the dialogue, and the willingness of individuals to engage with the framework.





## Implications for practice

The study highlights the importance of personalised learning in teacher education and offers multiple methods and strategies for implementing it effectively.

## Casus 25: KU Leuven ondersteunt personeel en studenten in het hoger onderwijs voor verantwoord gebruik van GenAI in plaats van het te verbieden

**General information** 

Reference/Source: KU Leuven website:

https://www.kuleuven.be/english/education/leuvenlearninglab/support/highligh ted/generative-artificial-intelligence

- As of 2022-2023, KU Leuven has over 65 000 students (bachelor, masters, PhD, exchange, postgraduate).

- As of 2023, KU Leuven employs 15 421 people, of which 1915 tenured academic staff, 2127 postdoctoral staff, 311 teaching staff and 4989 administrative and logistic staff.

- KU Leuven is an autonomous, research-intensive and internationally oriented university that carries out both fundamental and applied research.

- KU Leuven has decided to promote a responsible use of Generative AI (GenAI) in education instead of banning it.

- The university is open to the use of generative AI (GenAI)-technology concerning education and research and encourages its students, teaching staff and researchers to handle this technology in a responsible and critical way. GenAItools have found their way into the university and it is of importance that everyone understands how GenAI works, to ensure that the academic standards are upheld and users maintain ownership over their written text.

- The target audience: HE teaching staff, students, researchers

- There is a specific portal to provide guidance on the responsible use of GenAI in the university: https://www.kuleuven.be/english/genai

## Description of case

- Generative Artificial Intelligence (GenAI) is a type of machine learning. It's the umbrella term for a group of algorithms that can create new content. This content can take different formats: text, code, images, videos, and music, or a combination of all of these. GenAI generates output in response to a query/prompt using generative models such as Large Language Models (LLMs), relying on large datasets to achieve this. Some well-known examples are text





generators such as ChatGPT, ChatGPT's integration into Microsoft Bing, and image generators such as DALL-E and Midjourney.

- **Basic principles:** Transparency about the use of GenAI depending on the type of use. Verification of the correctness of the generated output, with attention for correct sources. Respect for copyrighted material, personal data and confidential information (including unprotected IP) by not importing them on platforms managed by external parties (non-KU Leuven servers). This is only possible with explicit approval of the owners of the copyrighted data, information or material. Responsibility for the correct usage of GenAI (primarily as help and support) and for the output you publish (concerning research) or submit as a student (concerning education).

- Tips and tricks for the use of GenAI: https://www.kuleuven.be/english/genai/tips

## - Guidelines per target group:

## Students

https://www.kuleuven.be/english/education/student/educational-tools/generative-artificial-intelligence

## **Teaching Staff**

https://www.kuleuven.be/english/education/leuvenlearninglab/support/highligh ted/generative-artificial-intelligence

## Researchers

https://research.kuleuven.be/en/integrity-ethics/integrity/practices/genai/genAl

## Reference styles when using GenAI:

https://bib.kuleuven.be/english/training-and-tutorials/citation/refering-to-genai

## Lessons learned

The guidelines and resources offered by this case study can be taken as a model for the use of GenAI tools in higher education (as an alternative of banning the GenAI tools)

## Implications for practice

N/A

## Casus 26: Dodona Docs - Leren coderen voor middelbaar en hoger onderwijs

**General information** 





Reference/Source: Van Petegem, C., Maertens, R., Strijbol, N., Van Renterghem, J., Van der Jeugt, F., De Wever, B., Dawyndt, P., Mesuere, B., 2023b. Dodona: Learn to cope with a virtual co-teacher that supports active learning. SoftwareX 24, 101578. https://doi.org/10.1016/j.softx.2023.101578

Ghent University is a public research university located in Ghent, Belgium. Located in Flanders, Ghent University is one of the largest Belgian universities, consisting of 50,000 students and 9,000 staff members.

Dodona is an AI-based tool for teachers and students of secondary and HE: 17499579 Submitted solutions, 68267 Students, 16738 Exercises, 1756 Schools

The tool is being developed by Jorg Van Renterghem, Charlotte Van Petegem, Niko Strijbol, Rien Maertens, Peter Dawyndt, and Bart Mesuere from the Applied Mathematics and Statistics department at Ghent University. The platform is completely open source: all code is available on GitHub. At the moment, Dodona supports the programming languages Python, JavaScript, Java, Kotlin, C#, bash, Prolog, Haskell and R. Dodona is free to use and has more than 50 thousand registered users across many educational and research institutions, including 15 thousand new users in 2022.

There is also scientific research related to Dodona:

https://dodona.be/nl/publications/

### Description of case

Dodona (dodona.ugent.be) is a free online practice platform to learn programming. It aims to teach students to programme in the most meaningful and effective way possible by using different computer technologies to apply the benefits of personalised guidance in contexts where students would otherwise only have access to classroom guidance (e.g. lectures and tutorials) or not even direct guidance (e.g. independent work and homework).

Dodona acts like an online co-teacher designed to give every student access to high-quality education. The focus is on automatically improving and providing meaningful feedback on student solutions submitted.

Teachers can create their own course, consisting of different series of exercises. They can rely on existing courses and exercises but can also choose to get started themselves and draw up their own exercises and teaching materials. Thanks to the built-in learning analytics and data visualisations, it is also easy to measure student progress. Here you will find some manuals, mainly aimed at teachers.

The Dodona learning environment contains thousands of programming exercises that can be used to master various programming languages. All exercises are provided with automatic feedback on correctness, speed and/or programming style. Bugs or suggestions can always be reported via the contact form.





### **Lessons learned**

Dodona is an intelligent tutoring system for learning computer programming, statistics and data science. It bridges the gap between assessment and learning by providing real-time data and feedback to help students learn better, teachers teach better and educational technology become more effective.

Dodona can be used as a virtual co-teacher to stimulate active learning and support challenge-based education in open and collaborative learning environments.

### Implications for practice

N/A

## Casus 27: Online training over AI in onderwijs

#### **General information**

Reference/Source: Online training on AI in Education https://itec.kuleuvenkulak.be/online-training-on-ai-in-education

- Itec is an interdisciplinary research group of KU Leuven and imec. KU Leuven is an autonomous, research-intensive and internationally oriented university that carries out both fundamental and applied research. Imec is a nano- and digital technology innovation hub.

- Itec's research focus lies in the design, development and evaluation of personalised and adaptive digital solutions. Itec's primary application domains include education, training and health.

- Itec offers an Online training on AI in education: https://itec.kuleuvenkulak.be/online-training-on-ai-in-education

#### **Description of case**

- Highlights a few AI tools used in education developed in Europe such as NOLEJ (France), a decentralised skills platform powered by an AI engine, that automatically generates interactive courseware & global knowledge and Tessa launched by Prowise in the Netherlands to be an AI-driven teaching assistant.

https://nolej.io/connect

https://www.prowise.com/en/product/prowise-presenter/tessa-teachassist

- Mentions creative AI applications such as Adibe, DALL-E, Bing Image Creator, Midjourney, Blob Opera, SingSong, Boomy, Ialal.ai, Lyrical Labs, Musicfy, Magic Switch, HeyGen and Gen-2 Runway.





- Refers to an article on 10 best AI tools for educators mentioning the following tools - Course Hero, Gradescope, Fetchy, ChatGPTPro, Nuance Dragon Speech Recognition, Cognii, Century Tech, Carnegie Learning's tools such as MATHia software and Fast ForWord, Ivy Chatbot, Knowji: <u>https://www.unite.ai/10-best-ai-tools-for-</u>

education/#:~:text=10%20Best%20AI%20Tools%20for%20Education%201%201..Pla ito%20...%208%208.%20Queirum%20...%20Éléments%20supplémentaires

- Leuven.AI: Education and training programmes:

https://ai.kuleuven.be/education-and-training/education-and-training

## Lessons learned

This case study provides practical guidelines and insights for a responsible and meaningful integration of AI in education.

## Implications for practice

N/A

## Casus 28: Grote taalmodellen voor het creëren van een virtuele cliënt voor psychologie studenten aan Howest om hun gespreksvaardigheden te oefenen

## **General information**

Reference/Source: Space 2.0 https://daeresearch.be/space2/

SPACE 2.0 is a cooperation between the research team of Digital Arts and Entertainment, and Applied Psychology at HOWEST. https://daeresearch.be/space2/

## HOWEST – University of Applied Sciences

## howest.be

Hogeschool West-Vlaanderen, almost always shortened to "Howest", is a university of applied sciences in West Flanders, a province of Belgium with five campuses situated in Bruges and Kortrijk. Howest is an entrepreneurial University of Applied Sciences known for its innovative and interdisciplinary approach to education and research, and its close collaboration with industry, business and the social profit sector. Howest is a member of Ghent University Association and is fully accredited by NVAO, the Dutch-Flemish Accreditation Organisation. It offers 24 Bachelors, 10 Associate Degrees and many Postgraduate Certificate programmes, all with a strong practical focus, in the areas of Business & Management, Industrial Sciences & Technology, Digital Design, Architecture, Healthcare, Education and Social Sciences.





## **Digital Arts & Entertainment**

digitalartsandentertainment.be

Digital Arts and Entertainment (DAE) has been crowned best game design and development school in the world three times in the last five years (2021-2018-2017) by The Rookies World School Rankings®, making DAE a top international player in game design and art education. Howest DAE is ranked #25 in the 2022 Princeton (USA) Review's Top 50 of Game Design Undergraduate programmes.

DAE grew from 180 students and 1 major to 1500 students and 6 majors, in 17 years' time.

#### **Description of case**

During the Applied Psychology degree at Howest, students are taught various conversational strategies. To practise this skill, students take part in role-playing exercises. These exercises require a lot of teacher commitment, are difficult to evaluate, give limited feedback to each student, give limited flexibility in the learning process, and are heavily dependent on peer effort.

The focus of the project is to replace these role-playing exercises with an AI agent which takes on the client role, and allows the students to talk to a virtual character instead of one of the other students.

To accomplish this, the team makes use of Large Language Models, a recent advancement in AI technology known widely from OpenAI's ChatGPT. Leveraging this new tech allows the virtual persona to be creative, and answer questions correctly, while still sticking to present backstory information and personal characteristics. Some personas might be open, willing to share, looking for a solution, others might be more closed-off, requiring specific questions and strategies to disclose more information.

Aside from the Large Language Model, the tool also uses speech-to-text and textto-speech to allow the user to speak with the virtual client, as well as using Metahumans and speech-to-animation to create a virtual character that embodies the client, giving the users a more natural feeling as if they were speaking to a real person, instead of feeling like they are talking to a computer.

In addition to the persona, the goal is to also build an observer which will evaluate the student's conversation with the virtual client based on the application of the strategies they are taught. This might give the students some initial feedback they can use to improve, or at the very least might give the lecturer a quick overview of what elements the students should focus on more.

#### Lessons learned

Virtual training conversations allow for efficient hands-on experience without the need for the physical presence of a real client. This saves time and costs compared to traditional training involving live actors or real patients. Virtual





training is also available anywhere, anytime, allowing students to improve their conversational skills whenever best suits them. This increases accessibility to training, especially for those who are geographically limited or have busy schedules.

Training with a virtual client also provides a safe environment in which students can experiment, make mistakes and learn without risk to real patients. We expect that this will contribute to the students' self-assurance and improve their performance in real clinical situations. Programs can also be tailored to individual needs and skill levels, allowing for more focused and effective training as students can focus on specific aspects of their conversational skills.

#### Implications for practice

N/A

## Casus 29: Leren, lesgeven en trainen in het tijdperk van kunstmatige intelligentie: uitdagingen en kansen voor evidence-based onderwijsonderzoek

## **General information**

Reference/Source: Itec (2024). Learning, teaching & training in the era of Artificial Intelligence: Challenges and opportunities for evidence-based educational research. [Positioning paper: coordinated by Rani Van Schoors and Ann Fastré]. Kortrijk: itec, an imec research group at KU Leuven. https://itec.kuleuvenkulak.be/wp-content/uploads/2024/03/Positioning-paper-itec.pdf

Itec is an interdisciplinary research group of KU Leuven and imec. KU Leuven is an autonomous, research-intensive and internationally oriented university that carries out both fundamental and applied research. Imec is a nano- and digital technology innovation hub.

Itec's research focus lies in the design, development and evaluation of personalised and adaptive digital solutions. Itec's primary application domains include education, training and health.

Itec published a position paper to provide a comprehensive insight into how AI in education is researched in their organisation: <u>https://itec.kuleuven-kulak.be/wp-content/uploads/2024/03/Positioning-paper-itec.pdf</u>

Description of case

The report provides insight into how AI in education is being researched at itec, an imec research group at KU Leuven, thereby contributing to the accelerating research domain of Artificial Intelligence in Education (AIED). This report is referred to as a 'positioning paper'. Its purpose is to illuminate the perspectives





and efforts of the Itec research group regarding the main subject of AI in education and training.

In part one, the report begins with an overview of the status, challenges and perspectives of AI in learning, teaching and training. summarising findings and conclusions from the already wide-ranging field of AIED.

In part two, the different research expertise within itec are outlined to describe our cur- rent AI related research projects as well as the concrete use cases we are working on.

The implications, recommendations and challenges for the future are brought together in an overall conclusion that can inspire future research and design efforts.

The contents of this first report of 2024 are not static, but can – and will – be dynamically updated over time, in tandem with the rapid revolutions within AI, new initiatives with- in the itec research group and shifts within the broader educational landscape.

Updates regarding subsequent reports can be found on the website: www.kuleuven.be/itec

## **Lessons learned**

Teachers/ trainers and researchers both play essential roles by offering valuable insights and contributing to the collaborative design of AI tools as developed by EdTech companies, aiming to enhance their user-friendliness and utility.

Furthermore, when teachers/trainers, researchers and software providers collaborate, it enhances the validity of their findings, especially when innovations are evaluated by teachers/trainers within the authentic context of a classroom. This in vivo approach allows for a deeper understanding of the impact of AI tools on teaching and learning, considering the rich and complex dynamics of the classroom environment.

Additionally, government-led initiatives can provide essential support to provide guidelines and professionalisation opportunities with regard to design, development and implementation.

In sum, the collaboration between educational stakeholders holds significant value and is highly regarded: by sharing knowledge, designing interventions together, and engaging in ongoing dialogue, more evidence-based AI-tools can be developed which are relevant, applicable and valorised in real-world educational settings.

Fostering collaboration between schools, companies, researchers and policymakers will become increasingly important for sustainable growth.

Only within a shared vision and constructive dialogue about responsible AI use, teachers/ trainers and learners can be empowered to actively shape their educational paths in education and training contexts.





Above all, a realistic approach is needed with regards to AIED. Neither naivety nor scepticism will futureproof our attitude towards innovation. All is here to stay, with every risk and opportunity in full effect immediately upon release. The only truly impactful way will be forward!

Moving ahead, we need to raise awareness and empowerment about privacy and ethics concerning the use of AI, demand main actors' agency within the teaching/training and learning environment (i.e. teachers/trainers and learners) and incentivise explain ability within artificially intelligent systems that can be used in both formal and informal educational settings. Only then will we be able to go digital while simultaneously staying human.

### Implications for practice

N/A

# Casus 30: ENAI-aanbevelingen voor het ethische gebruik van kunstmatige intelligentie in onderwijs

## **General information**

Reference/Source: Foltynek, T., Bjelobaba, S., Glendinning, I. et al. ENAI Recommendations on the ethical use of Artificial Intelligence in Education. Int J Educ Integr 19, 12 (2023). https://doi.org/10.1007/s40979-023-00133-4

The European Network for Academic Integrity is an association gathering educational institutions and individuals interested in maintaining and promoting academic integrity.

## Description of case

Al tools are constantly being released into the public domain. As with all new technological innovations, this brings a range of opportunities and challenges for education: primarily for educators and learners. There is an increasing interest in the academic community and beyond to use Al in Education (AIED) to generate content. This presents opportunities and challenges for academic and research integrity.

ENAI presents a set of recommendations with the aim of supporting academics, researchers and other educational stakeholders, including students' organisations, on the ethical use of AI tools. The recommendations focus on the importance of equipping stakeholders with the skills and knowledge to use AI tools ethically and the need to develop and implement relevant educational policies addressing the opportunities and challenges posed by AIED.

Lessons learned

Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them. Project number: 2023-1-NL01-KA220-HED-000155675.





All persons, sources, and tools that influence the ideas or generate the content should be properly acknowledged. Consequently, when an AI tool is used, it should be acknowledged. The acknowledgement may be done in different ways, according to the context, the institutional policies or other requirements. When possible, the input given to the AI tool should be specified.

Appropriate use of services, sources, and tools that only influence the form is generally acceptable (e.g. proof-readers, proofreading tools, spelling checkers, thesaurus).

An AI tool cannot be listed as a co-author in a publication as it cannot take responsibility for the content and findings reported. The person (human being or legal entity) is always accountable for the content, whether or not it was generated by AI (see COPE Guidelines for Authorship and AI by Levene 2023).

The outputs of AI tools can include biassed, inaccurate, or incorrect content that users should be aware of. This may be caused by bias in training data, algorithms, filters, etc.

It is important to include information about AI in education for all students and in training for teachers. If students do not have the opportunity to learn about the ethical use of AI, they will be more susceptible to engaging in inappropriate use of AI, which may constitute academic misconduct.

Students should be included and educated on the following:

The purpose of all activities related to learning and assessment and why they should develop (e.g. write) their individual/group work assignments.

How to develop their ethical writing and content production skills.

Teachers should receive training on ethical use of AI including development of relevant learning outcomes, learning activities, and assessment strategies.

National guidance and institutional-level policies should be developed and/or reframed to include AI. National guidance should provide overarching advice on what institutions should include in their policies.

## Implications for practice

Institutional policies should:

Define default rules on when and how the students, teachers, researchers and other educational stakeholders are allowed to use different kinds of AI tools. There should be space for specific rules at course level. The policy and the rules should be clearly communicated to all stakeholders.

Guide the users on how to correctly and transparently acknowledge the use of AI tools in an assignment, dissertation, thesis, paper, article, book chapter, computer programme, graphic, artwork and other types of artefact.





## Casus 31: Ondersteuning van collaboratief online wetenschapsonderwijs met een overdraagbare en configureerbare conversatie-agent

## **General information**

Reference/Source: Araujo, A. De, Papadopoulos, P. M., McKenney, S., & Jong, T. De. (2023). Supporting Collaborative Online Science Education with a Transferable and Configurable Conversational Agent. Computer-Supported Collaborative Learning Conference, CSCL, 2023-June, 416–419. https://doi.org/10.22318/cscl2023.469853

Institution: University of Twente (Netherlands)

Course/Subject: Science, photosynthesis

**Aim:** To develop and pilot a transferable and configurable conversational agent (Clair) designed to facilitate productive talk in collaborative online learning environments.

**Target group:** Students in pairs within collaborative online learning settings (Al developed to support students learning process)

### Description of case

**Overview:** Researchers designed a conversational agent named Clair to foster productive talk in collaborative online learning environments. Clair is intended to be transferable to different topics and languages and allow for a degree of teacher configuration.

**Intervention:** The pilot study used a within-subjects experiment. Students worked in pairs on a Go-Lab activity about photosynthesis. After an initial phase without Clair, dyads were assigned to 'control' or 'treatment' groups, with the treatment group receiving Clair's interventions.

**Clair's design:** Clair used talk moves (e.g., Add-on, Rephrasing, Expand Reasoning) to stimulate discussion based on a combination of dialogue variables (focus, intent, topic similarity, etc.) and fuzzy logic rules.

#### **Lessons learned**

**Limited impact:** While Clair showed some potential in increasing explicit reasoning and decreasing participation imbalance, the overall effect wasn't statistically significant.

**Design issues:** Clair's interventions were perceived as repetitive and robotic. The triggering mechanisms and rules could be improved.

**Unrealistic expectations:** Students expected Clair to provide more direct content support, which isn't its intended function.

**Key takeaways:** Designing an effective conversational agent for collaborative learning is complex. Future iterations should focus on more nuanced

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interventions, better rule design, and managing student expectations about the CA's capabilities.

Implications for practice

N/A

# Casus 32: Schrijven, creativiteit en kunstmatige intelligentie. ChatGPT in de universitaire context

**General information** 

Reference/Source: de Vicente-Yagüe-Jara, M. I., López-Martínez, O., Navarro-Navarro, V., & Cuéllar-Santiago, F. (2023). Writing, creativity, and artificial intelligence. ChatGPT in the university context. Comunicar, 31(77), 47–57. https://doi.org/10.3916/C77-2023-04

**Institution:** Research conducted at multiple universities in Spain, including the University of Murcia, the University of Salamanca, and Miguel Hernández University of Elche

**Course/Subject:** The specific courses or subject areas are not defined, but the research focuses on the potential of AI for the development of writing skills. This suggests application across disciplines and could inform language arts, creative writing, and technical writing courses.

**Aim:** 1) To explore the creative potential of AI systems, such as ChatGPT, for the development of writing in educational contexts; 2) To investigate how AI can be used as a supportive tool for students when performing writing tasks.

**Target group:** The research involved both AI systems and university students as participants.

Description of case

**Overview:** Creativity assessment tool: They chose the Test of Creative Imagination for Adults (PIC-A) to evaluate creative abilities.

**Al participants:** The research focused on Large Language Models (LLMs) built on OpenAI's GPT-3 technology. The authors analysed the responses of 20 different AI tools, including well-known ones like ChatGPT and Dupla.ai.

**Human participants:** University students participated alongside the AI systems. They completed the same PIC-A tasks, allowing for a direct comparison of human and AI creativity.

**Impact of AI on student writing:** The researchers assessed student writing abilities in two phases: Pre-test: Students completed the PIC-A tasks without any assistance from AI tools. This established a baseline for their writing skills; Post-





test: Students tackled the PIC-A tasks again, but this time, they were allowed to use ChatGPT to brainstorm ideas and improve their writing.

**Analysis:** The authors compared the creative outputs from the AI systems and the human participants on the PIC-A test. They also analysed how using ChatGPT in the post-test impacted student writing compared to the pre-test results.

## Lessons learned

## Al's strengths:

-The study demonstrated AI's prowess in idea generation and its ability to enhance writing quality.

-Its effectiveness was particularly noticeable in tasks requiring practical solutions or applications.

## Human vs. Al creativity:

- Both AI and humans demonstrated specific strengths in creativity.

- AI systems excel when processing and utilising vast amounts of data.

- Humans proved superior in navigating abstract concepts, imaginative thinking, and handling scenarios that are more theoretical.

## Al as a tool for students:

- Utilising ChatGPT resulted in a significant improvement in the writing abilities of the student participants.

- This suggests the potential value of AI as a supportive tool capable of idea generation and assistance within writing tasks.

## Implications for practice

## Al-Human Collaboration:

- To successfully and responsibly integrate AI into educational settings, emphasis must be placed on developing students' critical thinking skills and judgement.

- This highlights the need for a collaborative model where AI serves as a powerful tool under human guidance and direction, rather than replacing human creativity.

## Casus 33: Integratie van chatbots in onderwijs: inzichten uit het Chatbot-Human Interaction Satisfaction Model (CHISM)

## **General information**

Reference/Source: Belda-Medina, J., & Kokošková, V. (2023). Integrating chatbots in education: insights from the Chatbot-Human Interaction Satisfaction Model





(CHISM). International Journal of Educational Technology in Higher Education, 20(1). https://doi.org/10.1186/s41239-023-00432-3

**Institutions:** University of Alicante, Spain (public, large) and University of West Bohemia, Czech Republic (public)

**Course/Subject:** Applied Linguistics courses within Teacher Education programs **Aim:** 

- To explore teacher candidates' understanding and perceptions of App-Integrated Chatbots (AICs) for language learning.

- To assess AIC effectiveness in supporting language education.

**Target group:** College students enrolled as English language teacher candidates.

## Description of case

## **Overview:**

**-Intervention:** Participants interacted with four AICs (Mondly, Andy, John Bot, Buddy.ai) over one month. Selection prioritised AICs with diverse features like varied language levels and tech integration.

## -Evaluation:

- Pre/post surveys for prior knowledge and post-interaction satisfaction.

- Chatbot-Human Interaction Satisfaction Model (CHISM) to assess linguistic elements, design, and user experience.

- Qualitative analysis of student reports for insights on AIC benefits and drawbacks.

## Lessons learned

## **AIC potential:**

- Can offer immediate feedback and a supportive learning environment.

- Need improvement in speech technologies (recognition and synthesis).

- Must better adapt to different learner proficiency levels.

**Design significance:** User-friendly interfaces, multimedia, and the potential of emerging tech (AR/VR) are crucial for engagement.

**CHISM's value:** The model provides a comprehensive framework for AIC assessment within language learning contexts.

## Implications for practice

**Personalisation is key:** AICs need to tailor experiences more effectively to sustain learner interest.





## Casus 34: Ervaringen met het gebruik van een adaptief intelligent systeem om de prestaties van online studenten te verbeteren: een casestudie in economie- en bedrijfscursussen

## **General information**

Reference/Source: Guerrero-Roldán, A. E., Rodríguez-González, M. E., Bañeres, D., Elasri-Ejjaberi, A., & Cortadas, P. (2021). Experiences in the use of an adaptive intelligent system to enhance online learners' performance: a case study in Economics and Business courses. International Journal of Educational Technology in Higher Education, 18(1). <u>https://doi.org/10.1186/s41239-021-00271-0</u>

**Institution**: Universitat Oberta de Catalunya, Spain (fully online, public institution).

**Course/subject**: Two first-year courses in the BSc of Economics and Business program: Introduction to Enterprise and Markets and Behavior

**Aim**: Researchers are developing an Early Warning System (EWS) called the Learning Intelligent System (LIS) to address the issue of student dropout and improve overall performance in online courses.

Target group: Undergraduate students enrolled in the specified courses.

## Description of case

## **Overview**:

- Problem: Universities, especially ones that are fully online, often see students struggle and drop out of courses. This can happen for many reasons – maybe the student is new and overwhelmed, or the workload is unexpectedly heavy.

- Possible solution: The Universitat Oberta de Catalunya in Spain is developing a special computer system called the Learning Intelligent System (LIS) to address this problem. The LIS is designed to help students stay on track and succeed in their courses.

- How LIS Works:

- It watches how students are doing throughout the course.

- It uses past student data to predict if someone might be struggling.

- It shows students and teachers how things are going with a simple "traffic light" system.

- It sends personalised messages to students who may need some extra help.

Research:

- Researchers tested the LIS in two economics courses over two semesters.





- Researchers compared students' grades and how many dropped out when the LIS was used to a semester when it wasn't.

- Researchers also asked students what they thought of the LIS system in a survey.

## **Lessons learned**

### Performance impact:

- The LIS system can improve student outcomes: The data demonstrates that the LIS is associated with improved grades and reduced dropout rates, suggesting the system's potential to positively impact student success.

- Early intervention is crucial: The strong link between early learning activity (ALA) performance and overall course success highlights the importance of timely feedback and support – areas where the LIS system excels.

## Student perception:

- Students value the LIS system: The positive student feedback indicates that learners perceive the LIS as effective, useful, and supportive of their learning process.

- Younger learners may derive greater benefit: The LIS system seems especially well-received by younger learners, possibly due to its role in aiding self-regulation and managing the demands of online learning.

## Benefits for Teachers:

- The LIS augments teacher support: The system's data-driven insights enhance teachers' ability to identify struggling students early on. This allows for more proactive and focused interventions to keep students on track.

## Implications for practice

N/A

## Casus 35: Aandacht voor diversiteit vanuit kunstmatige intelligentie

## **General information**

Reference/Source: Domínguez-González, M. de los Á., Hervás-Gómez, C., Díaz-Noguera, M. D., & Reina-Parrado, M. (2023). Attention to diversity from artificial intelligence. The European Educational Researcher, 6(3), 101–115. <u>https://doi.org/10.31757/euer.633</u>

Institution: University of Seville, Spain (public institution)





**Course/subject**: Information and Communication Technology applied to Education, within the Degree in Primary Education

## Aim:

- To explore how teachers in training design prompts (i.e., questions or instructions used with AI) that align with Bloom's Taxonomy and address the needs of students with Special Educational Needs (SEN).

- Analyse teachers-in-training's understanding and application of Bloom's Taxonomy and their ability to create effective AI prompts for inclusive learning.

Target group: Pre-service teachers enrolled in an undergraduate education course.

### Description of case

### **Overview**:

- Students were asked to write an AI prompt focusing on students with SEN before and after receiving AI training sessions.

- Prompts were classified according to Bloom's Taxonomy levels (remember, understand, apply, analyse, evaluate, create).

- Researchers analysed the distribution of prompts across different taxonomy levels, as well as patterns and trends.

#### **Lessons learned**

- Emphasis on AI prompts: The study highlights the importance of well-designed AI prompts for inclusive learning. Teachers-in-training demonstrated the ability to craft prompts that stimulate higher-order thinking skills (apply, analyse, create) which aligns with effective AI tool usage.

- Areas for development in prompt design: While a focus on application and creation is promising, the study suggests the need to strengthen prompts that target the 'understand', 'analyse', and 'evaluate' levels of Bloom's Taxonomy. This would help pre-service teachers maximise AI tools to foster deeper understanding and critical thinking.

#### Implications for practice

**Implications for AI integration in teacher training**: The results offer insights into how pre-service teachers conceptualise using AI in the classroom. Teacher training programs could leverage these findings to emphasise the following: 1) Designing AI prompts that span the full range of Bloom's Taxonomy for multifaceted learning experiences; 2) Teaching students to critically analyse AI output, focusing on 'understanding', 'analysing, and 'evaluating' the information provided by AI tools





## Casus 36: Technologie als spil in de methodologische verandering

## **General information**

Reference/Source: Magaña, C., Rivas, S., Palmero, R., & Rodríguez, S. (2020). La Tecnologia como eje del Cambio Metodologico. www.uma.es/servicio-publicaciones-y-divulgacion-cientifica

Institution: Universidad de las Palmas de GC.

**Course/Subject:** Tratamiento Jurídico de las relaciones comerciales: de Roma al Derecho moderno.

**Aim:** The primary aim of the paper is to investigate the potential of chatbots, powered by AI, to enhance the teaching and learning process in legal education. The authors specifically focus on the use of a chatbot in the "Tratamiento Jurídico de las relaciones comerciales: de Roma al Derecho moderno" course.

Target group: Undergraduate students.

## Description of case

## Al integration:

- A chatbot was developed and integrated into the "Tratamiento Jurídico de las relaciones comerciales: de Roma al Derecho moderno" course.

- The chatbot was designed to interact with students using natural language processing (NLP) and provide them with information, explanations, and motivational messages.

Students could access the chatbot 24/7 through their mobile devices or computers.

#### AI role:

- The chatbot served as a virtual tutor or assistant, providing students with: 1) Answers to their questions about the course material; 2) Explanations of concepts and problem-solving examples; 3) Motivational messages and encouragement to continue learning; 4) Links to additional resources and learning materials.

## **Student Interaction:**

- Students interacted with the chatbot through text-based conversations.





- They could ask questions, seek clarification, and receive feedback from the chatbot.

- The chatbot also provided students with opportunities to practice their knowledge and skills.

## Lessons learned

### **Outcomes:**

- The use of the chatbot resulted in a positive impact on student engagement and motivation.

- Students reported feeling more supported and involved in their learning.

- The chatbot also helped students to better understand the course material.

## **Benefits:**

- Increased student engagement and motivation.

- Improved student understanding of the course material.

- Enhanced student autonomy and self-directed learning.

## **Challenges:**

- Some students initially had difficulty interacting with the chatbot due to unfamiliarity with the technology.

- The chatbot's response accuracy and effectiveness depended on the quality of the training data.

- Maintaining and updating the chatbot required ongoing effort from the instructors.

Implications for practice

N/A

This section has provided a rich overview of the diverse applications and implications of AI tools in HEIs. Through thirtysix case studies, we explored how AI is transforming various aspects of teaching and learning, from automated assessment systems to fostering student engagement and critical thinking skills. The case studies highlight the potential of AI to:

- Enhance personalised learning experiences through realtime feedback and adaptive learning platforms.
- Improve assessment practices by automating tasks and providing objective evaluations.





- Streamline administrative processes, freeing up faculty time for more focused interactions with students.
- Equip students with essential skills for the future workforce, including data analysis and critical thinking.

However, the case studies also acknowledge the challenges associated with AI integration in HEIs, including:

- Ensuring data privacy and security of student information.
- Mitigating potential biases inherent in AI algorithms.
- Maintaining academic integrity in an era of advanced content generation tools.
- Upskilling educators to effectively leverage AI technologies.

Overall, this section underscores the transformative potential of AI in HE. As AI continues to evolve, HEIs have a crucial role to play in harnessing its power to create a more effective, engaging, and equitable learning environment for all students.







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Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them. Project number: 2023-1-NL01-KA220-HED-000155675.





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