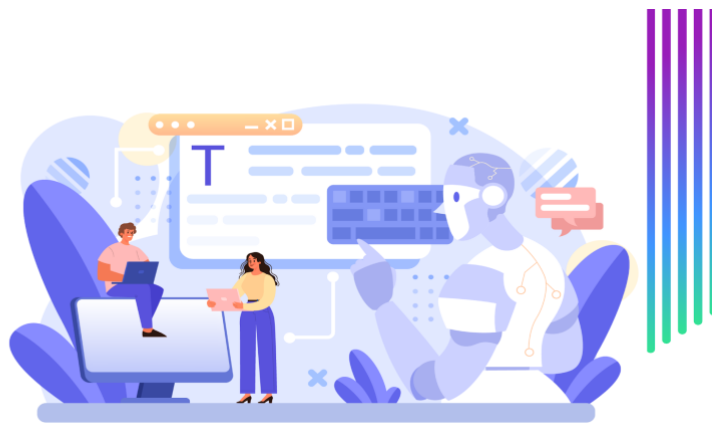




INFINITE - Artificial intelligence For professional and pedagogical practices in Higher Education aims to make the best use of AI for teaching, learning and assessment in Higher Education (HE).



Press release
15 April 2026

INFINITE: Empowering Higher Education through Artificial Intelligence

The INFINITE project, which aims to support the adoption of AI in higher education through responsible and ethical practices, has delivered a range of impactful resources throughout its lifecycle, including:

- **Transnational Report and “Collection of Case Studies”**
- **AI Literacy Toolkit**
- **AI Digital Hub**
- **AI Capacity-Building Courses Material**

All resources are enriched with practical, real-world case studies designed to support AI capacity building in HE institutions and are available at: <https://infinite-erasmus.eu/results/>

The INFINITE project is now entering its final phase, after a successful delivery of **Capacity-Building Courses** on how to critically and wisely use AI for teaching, learning and assessment (highlighted in the [newsletter 4](#)). With the project’s comprehensive set of resources now available, the consortium is set to take its valuable findings to a broader audience through National Dissemination Workshops and the Final Project Conference.

Uptake: Engaging Stakeholders and Expanding Reach

In these months, the INFINITE project is engaging key stakeholders across Europe through a series of National Dissemination Workshops. These workshops are hosted by partners in five European countries and serve as platforms for validating, discussing, and disseminating the project’s findings in diverse local contexts.

The uptake of the project’s resources will be driven by these events, which provide an opportunity for stakeholders to:

- **Validate** the findings and outcomes from the AI capacity-building efforts.
- **Discuss** the applicability of AI integration in their own educational contexts.
- **Exchange knowledge** on the practical use of AI in teaching, learning, and assessment.
- **Collaborate** on the future of AI in higher education and share best practices.

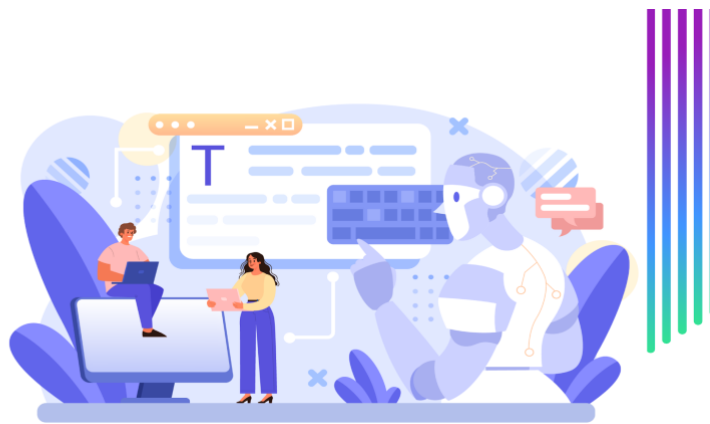
Save the Date: INFINITE Final Conference

The project will culminate in a joint final conference with the Up-sTEAM project, strengthening synergies, coordinated by the University of Groningen. The conference





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will focus on two key themes: **Responsible and ethical use of AI in Higher Education**, and **Non-formal STEAM education**. The event will feature panel discussions, workshops, and poster sessions, with networking opportunities for educators, researchers, and students from across Europe.

- **Date:** Thursday, 23 April 2026
- **Time:** 11:00 AM to 5:00 PM (CET)
- **Location:** House of Connections, University of Groningen, Netherlands

Register [here](#).

National Workshops Overview

- **Cyprus:** The University of Nicosia, in collaboration with CARDET, hosted a workshop in March for 32 participants, including faculty, students, and staff from higher education institutions.
- **Greece:** On 31 March 2026, the University of the Aegean hosted a workshop in Rhodes with 40 participants, including educators, researchers, students, and educational professionals. The event facilitated synergies with other projects and featured presentations from **Greendale Erasmus+**: GREEN Dimension: Adapting Learning in Higher Education ([Green Dimension](#)), **STEAME-Academy**: STEAME Teacher Facilitators Academy ([STEAME Academy](#)), **DATA-READY**: Empowering Education through Data Literacy ([Data-Ready](#)).
- **Ireland:** University College Dublin will host a workshop on 11 May 2026, showcasing the INFINITE AI Literacy Toolkit and offering practical examples of AI integration in teaching and assessment in their national context.
- **Belgium:** All Digital organised the [workshop](#) as part of **All Digital Weeks**, a major pan-European campaign raising awareness of digital skills for inclusion, empowerment, and employment. Since 2010, the initiative has helped nearly 1.5 million people get online or enhance their digital skills, reaching over 50,000 individuals annually across 20+ European countries through digital competence centres, libraries, community centres, and schools.

Recent dissemination activities include contributions to the [All Digital Summit 2025](#), [ESERA Conference](#), [International Conference on Open and Distance Learning](#), and the [Symposium on Global Sustainability Education: Innovations in Digital & International Teaching](#). The project has also fostered synergies with other initiatives and has been interviewed for wider dissemination. Through this press release, we aim to highlight our journey and ensure the widest possible uptake of the resources developed over the course of this three-year project. Additionally, we continue to maintain a steady flow of publications through the project's website: <https://infinite-erasmus.eu/>

